

Εισαγωγή στην Επιστήμη και Τεχνολογία των Υπηρεσιών

Ενότητα 14: JAX-WS

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XML JAX-WS 635.444

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Lecture 25

Overview of JAX-WS

- JAX-WS stands for Java API for XML Web Services
 - Builds clients and services that communicate using XML
 - Enables developers to write message oriented and RPC-oriented web services
- Java programming language API for creating web services
 - Part of the Java EE platform from Sun Microsystems
 - Like the other Java EE APIs, JAX-WS uses *annotations* (introduced in Java SE
 5)
 - Simplifies the development and deployment of web services and clients
- The Reference Implementation of JAX-WS
 - Part of project GlassFish an open source Java EE application server
 - Called JAX-WS RI (For Reference Implementation)
 - Production quality implementation



JAX-WS Hides the Complexity of SOAP & WSDL

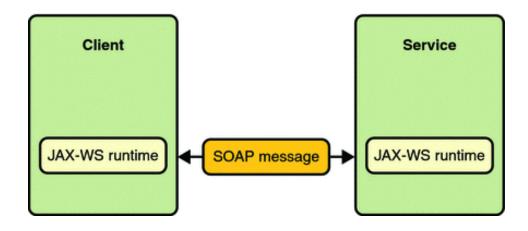
- SOAP is the XML-based protocol used
 - Envelope structure, encoding rules, and conventions for representing web service invocations and responses
 - Calls and responses are transmitted as SOAP messages via HTTP
- WSDL is the XML-based model for describing web services
- JAX-WS API hides the complexity of SOAP and WSDL
 - Server side development
 - Specify the web service operations by defining methods in a JAVA interface
 - Code the classes that implement those methods
 - Client side development
 - Create a proxy (a local object representing the service)
 - Invokes methods on the proxy.
 - Developer does not generate or parse SOAP messages
 - JAX-WS runtime system converts the API calls and responses to and from SOAP

Advantage of JAX-WS

- Platform independence provided by Java
- Java independence
 - JAX-WS clients can access web services not running on a Java platform
 - JAX-WS services can be called by non-Java clients
- Reason for Java independence of JAX-WS
 - Uses standards HTTP, SOAP, and the WSDL defined by the W3C
 - WSDL is an XML format for describing services as sets of endpoints operating on messages.

JAX-WS Architecture

- The architecture is a simple client/server architecture
- JAX-WS enables developers to write clients and services as java classes and methods
- JAX-WS technology manages communication between a web service and client.



Service Endpoint Interfaces

- Service
 - Java class that imports javax.jws.WebService
 - @WebService annotation defines the class as a web service endpoint
- Service endpoint implementation (SEI)
 - Java class
 - Defines the services methods that clients can call
- Service endpoint interface
 - Java Interface
 - Declares service interfaces that clients can call
 - Can be specified explicitly
 - Must specify endpointInterface elements to the @WebService annotation
 - Not required when building a JAX-WS endpoint
 - Implementation class implicitly defines an SEI
- The wsgen tool is applied to the endpoint implementation class to generate the web service artifacts that connect a web service client to the JAX-WS runtime

Basic Steps for Creating Client/Server

Server

- Code the implementation class
- Compile the implementation class
- Use wsgen to generate the artifacts required to deploy the service
- Package the files into a WAR (Web ARchive) file
- Deploy the WAR file
 - Web service artifacts used to communicate with clients are generated by the Application Server during deployment

Client

- Code the client class
- Use wsimport to generate and compile the web service artifacts needed to connect to the service
- Compile the client class
- Run the client

JAX-WS Service Requirements

Service class

- Must import either the javax.jws.WebService or javax.jws.WebServiceProvider
- May explicitly reference an SEI through the endpointInterface element of the @WebService annotation
 - If no endpointInterface is specified, an SEI is implicitly defined for the server class
- Must not be declared final
- Must not be abstract
- Must have a default public constructor
- Must not define the finalize method
- May use the javax.annotation.PostConstructorjavax.annotation.PreDestroy annotations on its methods for life cycle event callbacks

Service methods

- Must be public and not be declared static or final
- Exposed to clients
 - Must be annotated with javax.jws.WebMethod
 - Must have JAXB-compatible parameters and return types

Construction and Destruction

- The <u>@PostConstruct</u> method is called by the container before the implementing class begins responding to web service clients
- The @PreDestroy method is called by the container before the endpoint is removed from operation

Coding the Service Endpoint Implementation Class

```
package helloservice.endpoint;// package name is helloservice
import javax.jws.WebService; // required import
                              // required annotation
@WebService
public class Hello {
  private String message = new String("Hello, ");
  public void Hello() {} // default public constructor
                              // required annotation
  @WebMethod
  public String sayHello(String name) {
       return message + name + ".";
```

Building, Packaging, and Deploying the Service

- Build and package service
 - From a terminal window, go to the directory where the service is located
 - Type ant (calls the default target)
 - Automatically builds and packages the application into an WAR file (helloservice.war) located in the dist directory
- Deploy service
 - From a terminal window, go to the directory where the service is located
 - Start the Application Server (e.g., Sun GlassFish Enterprise Server previously known as Sun Java System Application Server)
 - Type: ant deploy
- View WSDL
 - Type the URL http://localhost:8080/helloservice/hello?WSDL into a web browser
- All in one command ant all
- Undeploy ant undeploy

JAX-WS Client

Client performs the following steps:

- javax.xml.ws.WebServiceRef annotation declares a reference to a web service
- <u>@WebServiceRef</u> uses the wsdlLocation element to specify the URI of the deployed service's WSDL file

- Retrieves a proxy to the service, also known as a port, by invoking getHelloPort on the service.
- Hello port = service.getHelloPort(); // implements SEI define by service
- Invokes the port's sayHello method with a name parameter
- String response = port.sayHello(name);

JAX-WS Client Code

```
package simpleclient;
                                          // required import
import javax.xml.ws.WebServiceRef;
import helloservice.endpoint.HelloService; // import the HelloService class
import helloservice.endpoint.Hello;
                                          // import Hello class
public class HelloClient {
    @WebServiceRef(wsdlLocation="http://localhost:8080/
           helloservice/hello?wsdl")
    static HelloService service;
                                          // HelloService variable
   public static void main(String[] args) {
       try {
           HelloClient client = new HelloClient();
            client.doTest(args);
        } catch(Exception e) {
           e.printStackTrace();
```

JAX-WS Client Code – continued

```
public void doTest(String[] args) {
    try {
        System.out.println("Retrieving the port from the service: " +
        service);
        Hello port = service.getHelloPort();  // get a handle on the service
        System.out.println("Invoking the sayHello operation on the port.");
        String name;
        if (args.length > 0) {
            name = args[0];
        } else {
            name = "No Name";
        String response = port.sayHello(name); // call the service
        System.out.println(response);
    } catch(Exception e) {
        e.printStackTrace();
```

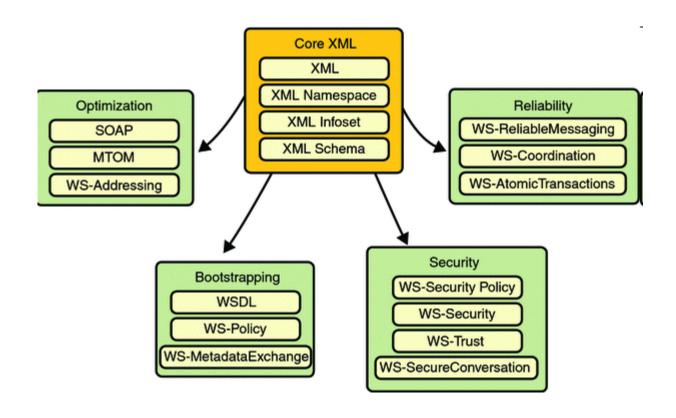
Building and Running the Client

- Make sure that helloservice is deployed
- From a terminal window, go to the directory containing the client code
- Type: ant
 - Calls the default target
 - Builds and packages the application into a JAR file in this case simpleclient.jar
 - Places it into the dist directory
- To run the client, type: ant run
- JAX-WS uses JAXB to map Java programming language types to and from XML definitions
 - Insulates developers from the mappings
 - However, not every class in the Java language can be used as a method parameter or return type in JAX-WS (limited by JAXB)

Web Services – Bigger Picture

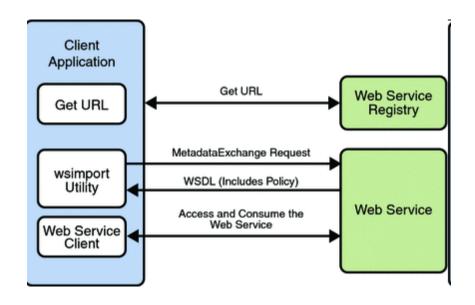
- Since 2005, Sun has worked closely with Microsoft to ensure interoperability of web services enterprise technologies
 - Security
 - Reliable messaging
 - Atomic transactions
- Metro, part of GlassFish, is a one-stop web services shop
 - Web Services portion is known as WSIT (Web Service Interoperability Technologies)
 - Implementation of a number of open web services specifications to support enterprise features
- WSIT augments JAX-WS capabilities

WSIT Architecture



Bootstrapping and Configuration

- Consists of
 - Using a URL to access a web service
 - Retrieving its WSDL file
 - Using the WSDL file to create a web service client that can access and consume a web service



Bootstrapping and Configuration Steps

- Client acquires the URL for a web service that it wants to access
 - Many ways to acquire the URL
 - Perhaps look up the URL in a Web Services registry
- Client uses the URL and the wsimport tool to send a WS-MetadataExchange Request to access the web service and retrieve the WSDL file
 - WSDL file contains a description of the web service endpoint
 - Includes WS-Policy assertions that describe the security, reliability, transactional, etc., capabilities and requirements of the service
- Client uses the WSDL file to create the web service client
- Client accesses the web service

Message Optimization Technology

- When large binary objects (such as documents, images, music files, etc.) are encoded into XML format for inclusion in SOAP messages, even larger files are produced
- When a web service processes and transmits these large files over the network, the performance of the web service application and the network are negatively affected
 - Performance may degrade to a point that it is no longer useful
 - Network gets bogged down with more traffic than the allotted bandwidth can handle
- Message Optimization encodes the binary objects to optimize
 - SOAP application processing time
 - Bandwidth required to transmit the SOAP message over the network
 - Recommended if binary encoded XML documents are larger than 1KB

Reliable Messaging

- Quality of Service (QoS) technology reliable web services
 - Reliability is measured by a system's ability to deliver messages from point A to point B
 - Purpose is to ensure the delivery of application messages to web service endpoints
- Ensures that messages in a given message sequence are delivered once and, optionally, in the correct order
 - Recovers when messages are lost or out of sequence
 - Lost messages are retransmitted
 - Out of sequence messages are retransmitted in order
- Reliable Messaging used when
 - Communication failures result in the network being unavailable or connections being dropped
 - Application messages are being lost in transit
 - Application messages are arriving at their destination out of order and ordered delivery is a requirement
- Uses more memory (especially if the ordered delivery option is enabled) since messages must be stored (even after they are sent) until receipt is acknowledged

Security Technology

- WS-Security provides interoperable message content integrity and confidentiality
 - Even when messages pass through intermediary nodes before reaching their destination endpoint
 - WS-Security is in addition to existing transport-level security such as TSL (or its predecessor SSL)
- Enhances security by implementing WS-Secure Conversation
 - Enables client and server to establish a shared security context when a multiple-messageexchange sequence is initiated
 - Subsequent messages use derived session keys that increase the overall security while reducing the security processing overhead for each message
- Two additional features to improve security
 - Web Services Trust: Clients use SOAP messages to request security tokens that establish trusted communications
 - Web Services Security Policy: Services use security assertions that represent preferences and requirements for web service endpoints

Τέλος Ενότητας







