



ΕΛΛΗΝΙΚΗ ΔΗΜΟΚΡΑΤΙΑ
ΠΑΝΕΠΙΣΤΗΜΙΟ ΚΡΗΤΗΣ

Δίκτυα Καθοριζόμενα από Λογισμικό

Ενότητα 2.1: Network Virtualization

Ξενοφώντας Δημητρόπουλος
Τμήμα Επιστήμης Υπολογιστών

HY436: Network Virtualization

20/10/2014

Xenofontas Dimitropoulos

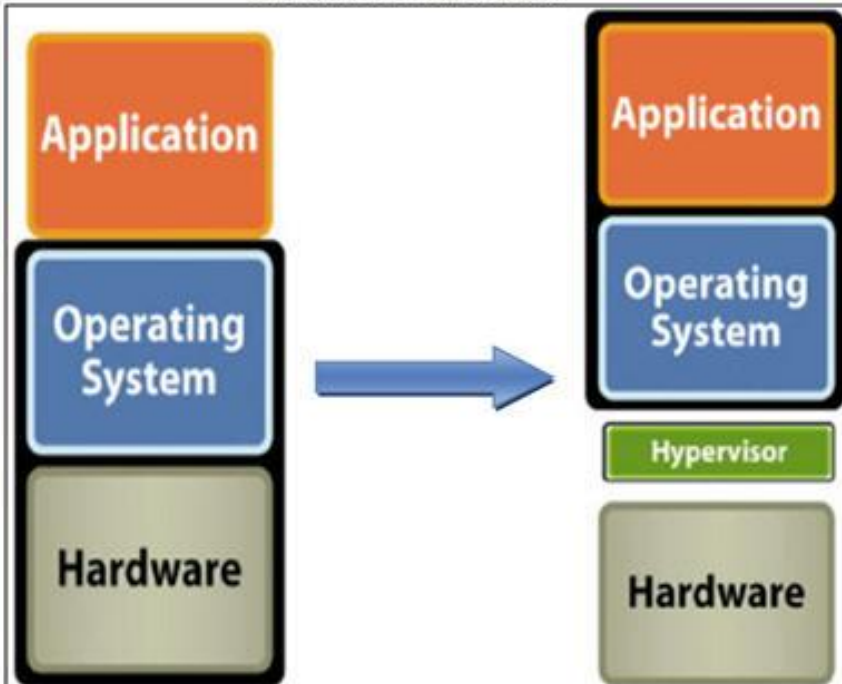
Credits: Bing Wang, Rob Sherwood, Ben Pfaff, Nick Feamster

Agenda

- Network virtualization basics
- Early Forms of Vnets
 - Overlay networks
 - VPNs
- Vnets:
 - External Vnets with FlowVisor/OpenVirteX
 - Internal Vnets with Open vSwitch

From Virtual Operating Systems

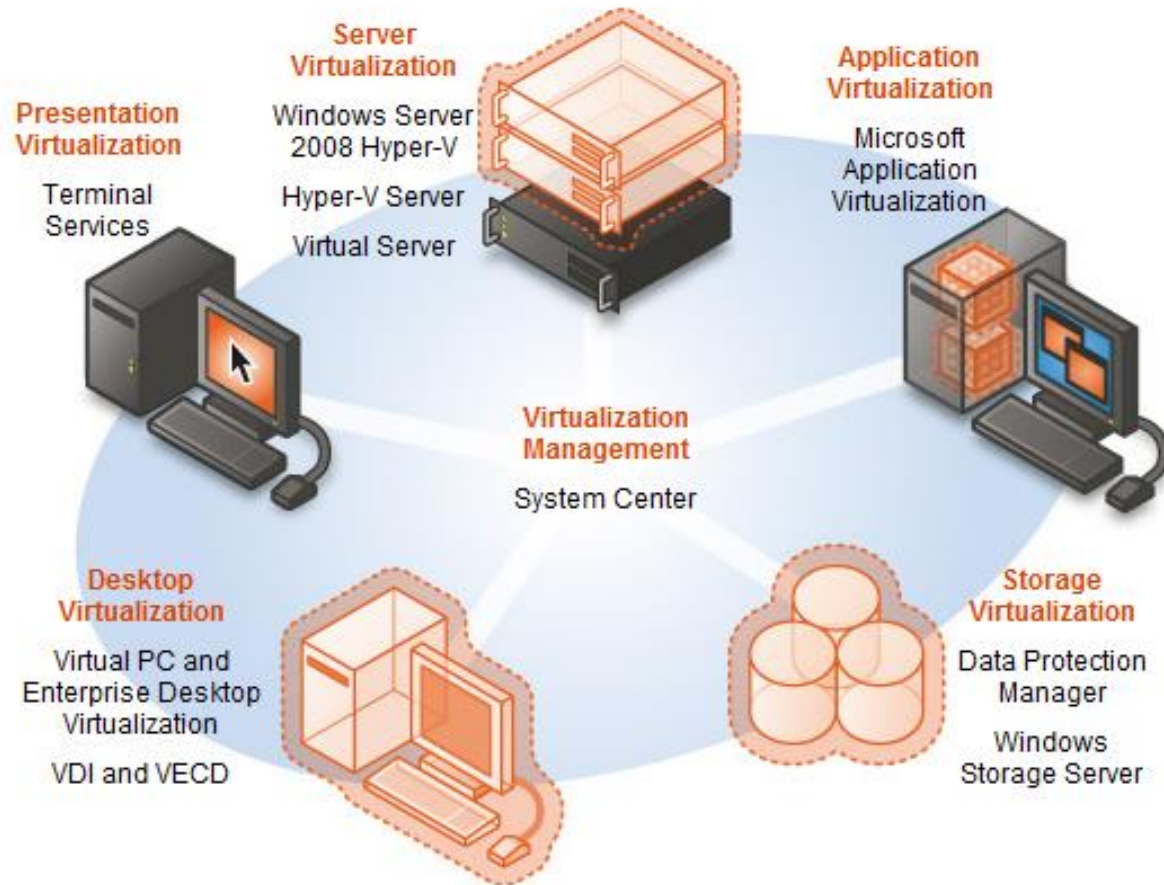
Insertion of hypervisor



Virtual machines run on any hardware configuration

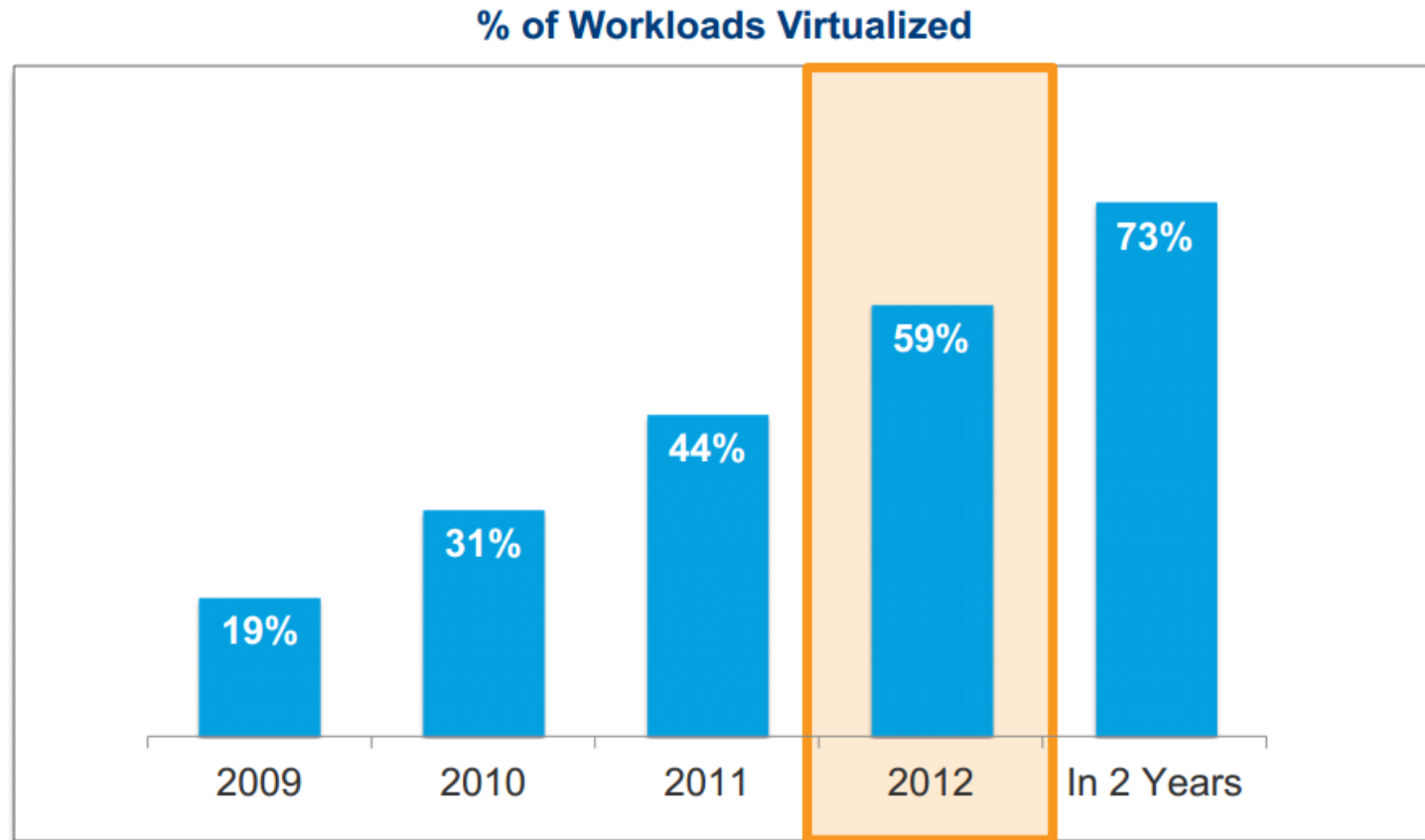


To Virtual Resources (in general)



Example: Microsoft's Virtualization Technologies

The Rise of Virtualization Technologies



Source: VMware customer survey, Jan 2010, Jun 2011, Mar 2012

Question: Please indicate percentage of x86 server operating system instances (e.g., Windows, Linux) that run in virtual machines

Increase in adoption of virtualization technologies in the enterprise

What is network virtualization?

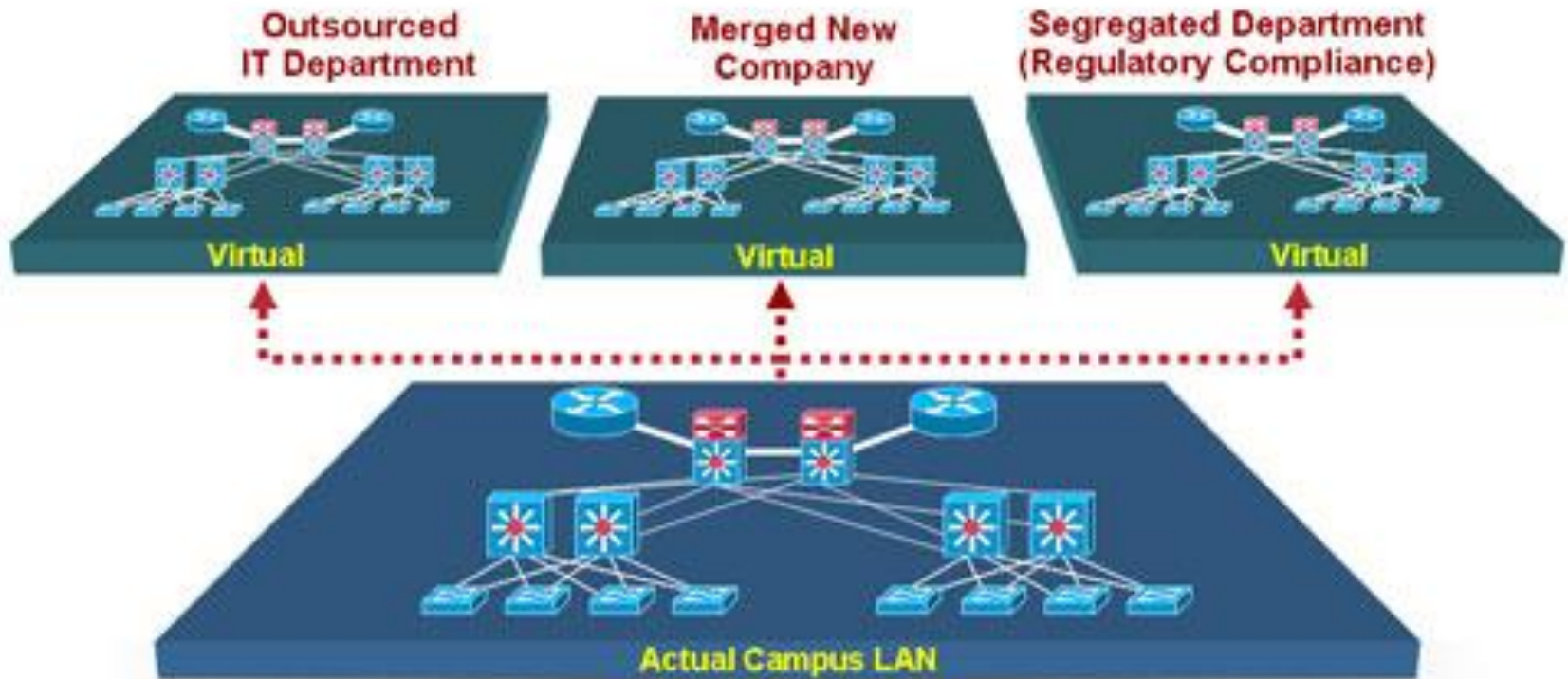
- Decoupling of the services provided by a (virtualized) network from the physical network
- Virtual network is a container of network services (L2-L7) provisioned by software
- Faithful reproduction of services provided by physical network

Types of Network Virtualization

- External network virtualization
 - Segment a physical network into multiple vnets
 - Combine many physical nets into a virtual unit
- Internal network virtualization
 - Providing network-like functionality within a system

External Net Virtualization

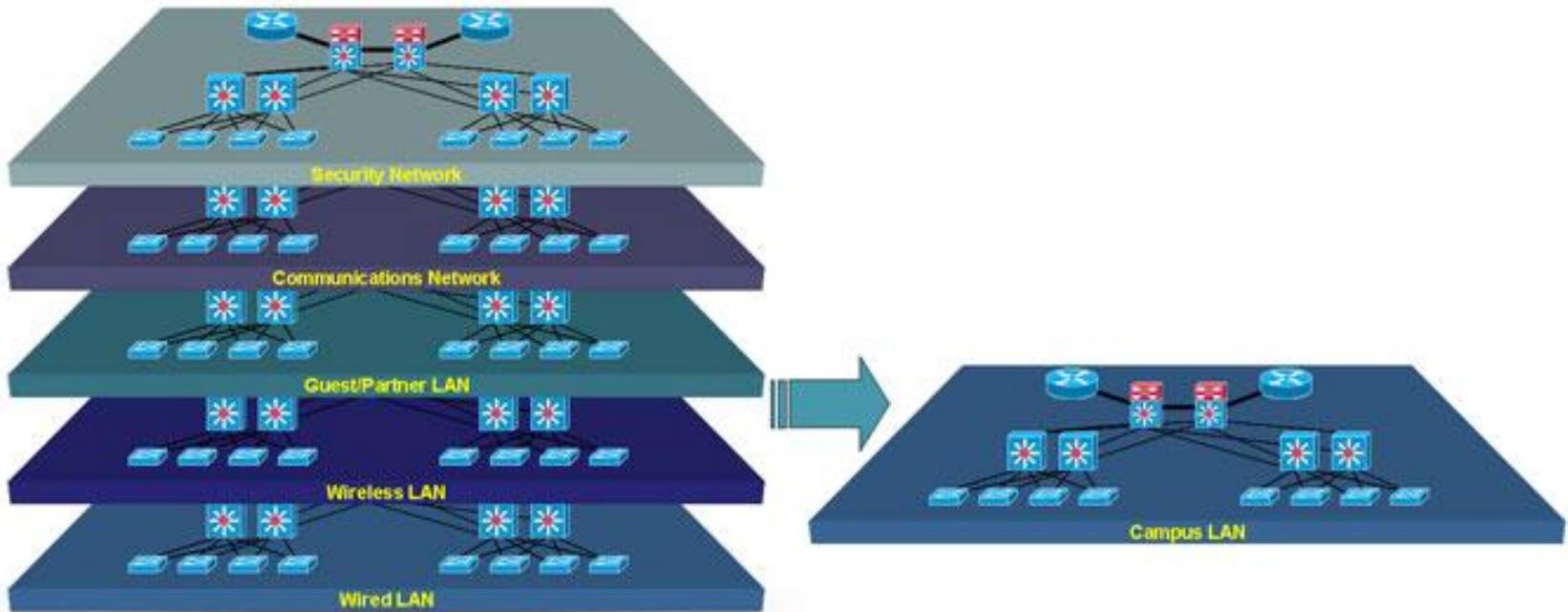
Configure systems physically attached to the same local network into separate virtual networks



Source: Cisco Net Virtualization Solutions

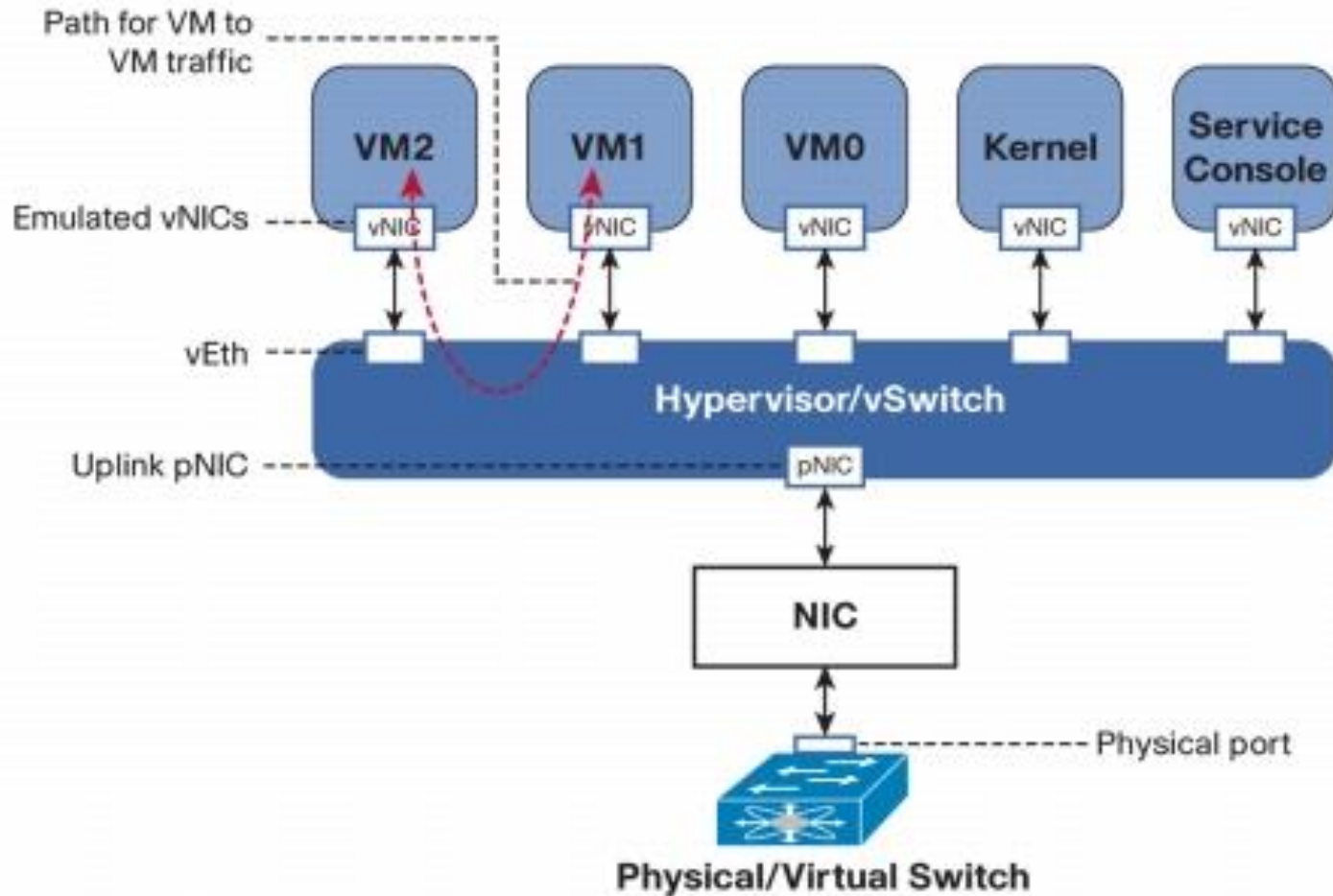
External Net Virtualization

Combine systems on separate local networks into a VLAN spanning the segments of a large network



Source: Cisco Net Virtualization Solutions

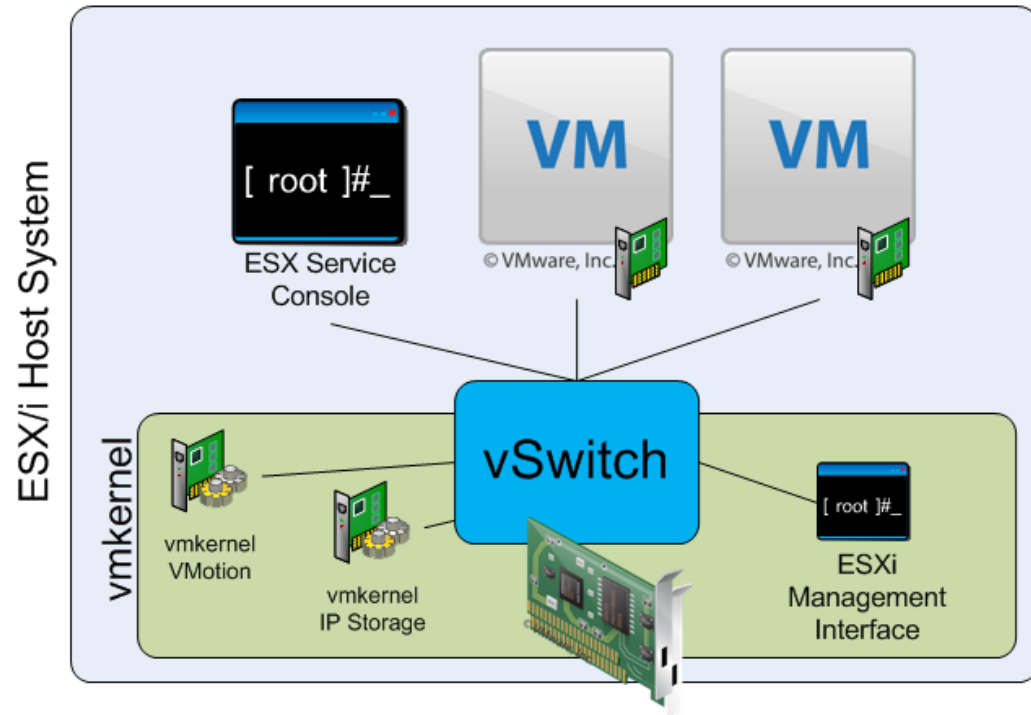
Internal Net Virtualization



Source: Cisco Virtual Interface Cards

Virtual Switches

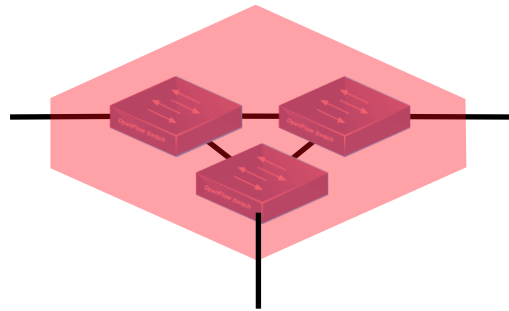
- Work much like physical Ethernet switches
- Detect VMs connected to virtual ports
- Forward traffic to the correct virtual ports
- Uses x86, not ASICs



VMware's vSwitch Overview

Vnets enable abstract topologies

- Applications see abstract topology, which may differ than the physical topology
- Common example “one big switch” topology:



- Promise: simplified programming and operations

What led to Net Virtualization?

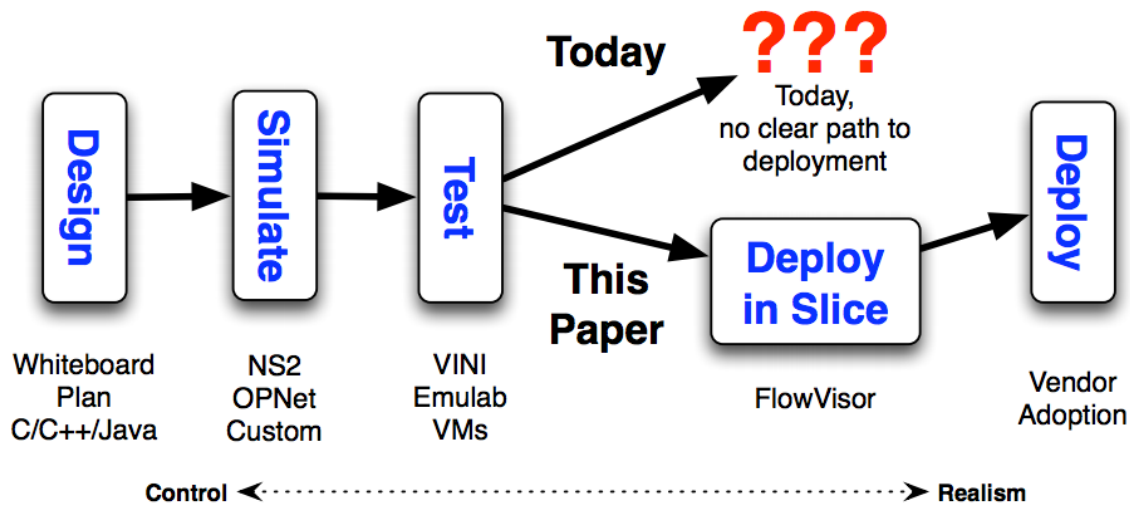
- **Path A:** Internet “ossification”
 - Mostly the path of the research community



- **Path B:** Natural extension of cloud computing to the network
 - Mostly the path of the industry

Internet Ossification

- Very difficult to experiment on real networks with new technologies for IP, routing, etc.
- Experimentation approaches:



Further reading: R. Sherwood et al. "Can the production network be the testbed?" OSDI 2010

Promise of Net Virtualization

- Rapid network innovation:
 - Network services delivered at software speed
 - New forms of network control
- Isolation allows experimental vnets deployments
- Vendor choice (hardware/software from different vendors)
- Simplified programming

Promise of (Net) Virtualization

- Re-use resources for multiple vnets
 - Reduce hardware costs
 - Increase resource utilization
 - Decrease energy costs
 - Dynamic resource scaling
- Fault and disaster recovery, i.e., decouple software from hardware faults
- Easier management of “logical” resources
 - Much like **cloud computing**

Vnets Design Goals?

- **Flexibility:** different topologies, routing and forwarding architectures; independent configuration
- **Manageability:** provide high-level abstractions
- **Scalability:** maximize the number of vnets that can coexist
- **Isolation:** Isolate vnets and resources
- **Heterogeneity:** support for different technologies

Further reading: Nick Feamster's lecture

<http://youtu.be/G1ICF5VALsc?list=PLpherdrLyny-OTgZzILTcbMIDtLdNuXcT>

Virtual Networks vs. SDN

- SDN separates data from control plane and “centralizes” control
- Virtual networks separate logical from physical networks
- SDN helps virtualize a network, but network virtualization predates SDN

Agenda

- This lecture:
 - Early Types of Vnets
 - External Vnets with FlowVisor
 - Internal Vnets with Open vSwitch
- “SDN in the Cloud” lecture:
 - Data center networking basics
 - Vnet applications in the cloud
 - Other SDN apps in the cloud

Some Early Types of Vnets

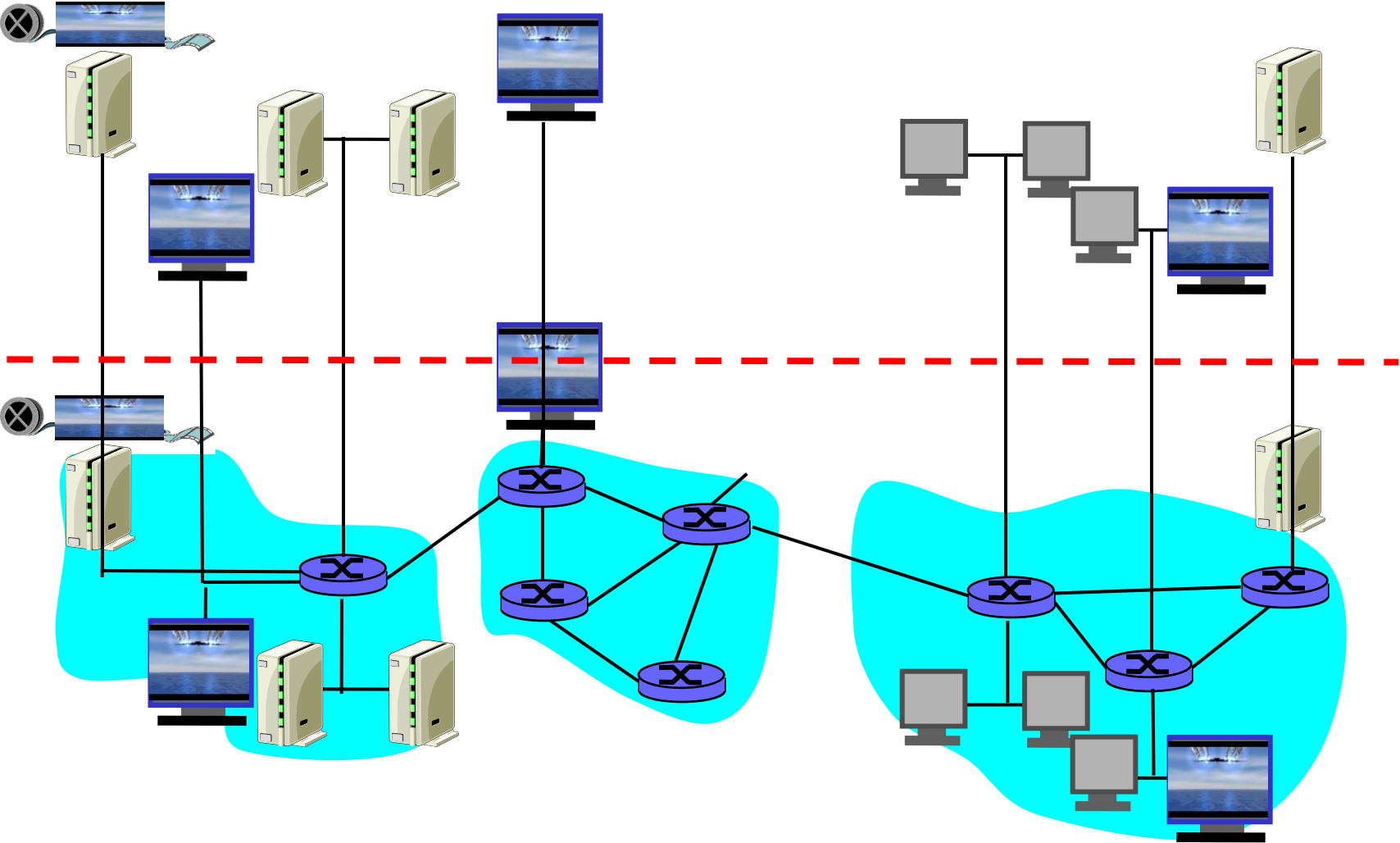
- Overlay and p2p networks
- Virtual Private Networks (VPN) provide remote access to company's network
- Group remote computers in the same Virtual Local Area Network (VLAN)
(2nd lecture)

→ They are also Vnets, but were designed for different goals

Overlay Networks

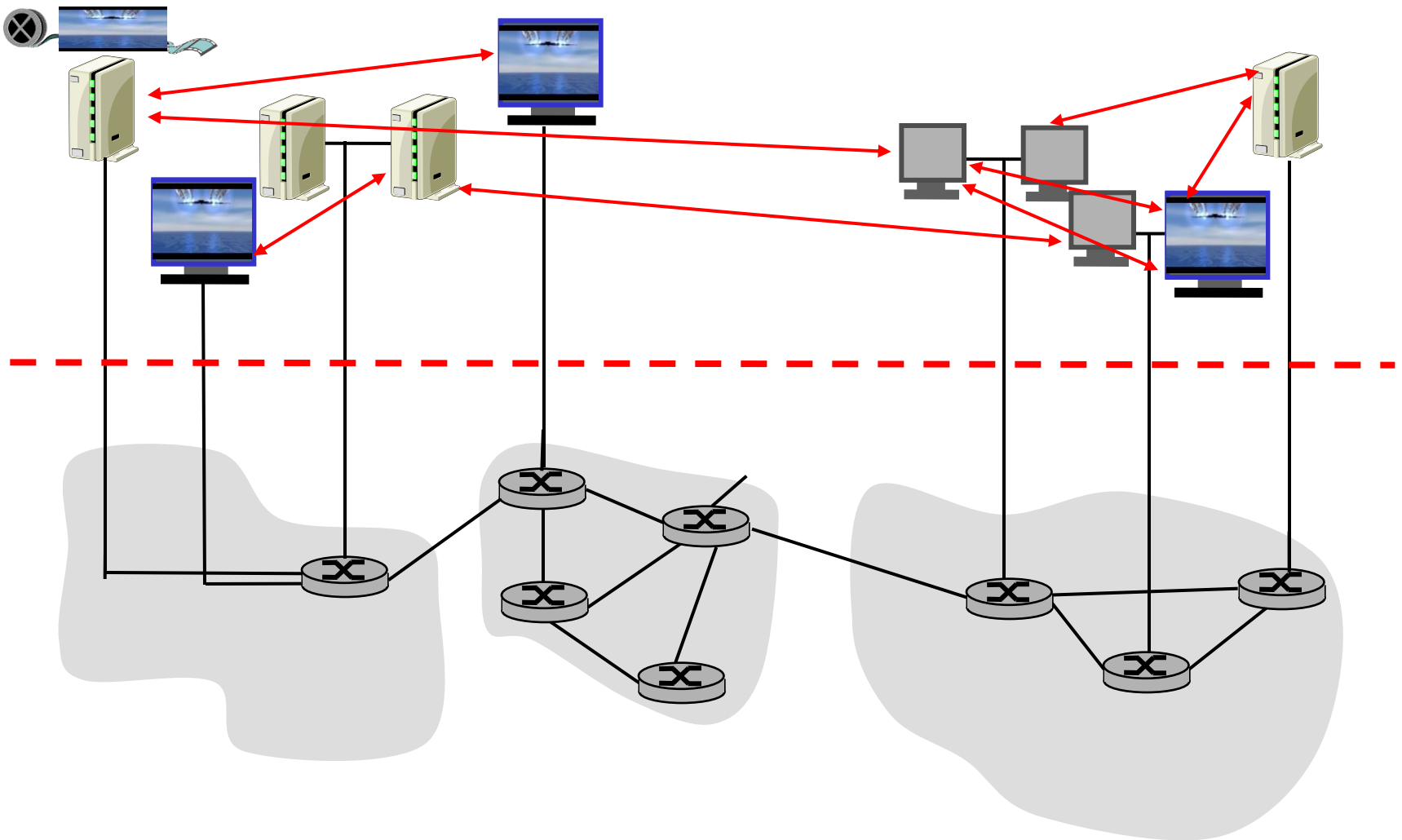
- r applications, running at various sites as “nodes” on an application-level network
- r create “logical” links (e.g., TCP or UDP connections) pairwise between each other
- r each logical link: multiple physical links, routing defined by native Internet routing

Overlay network



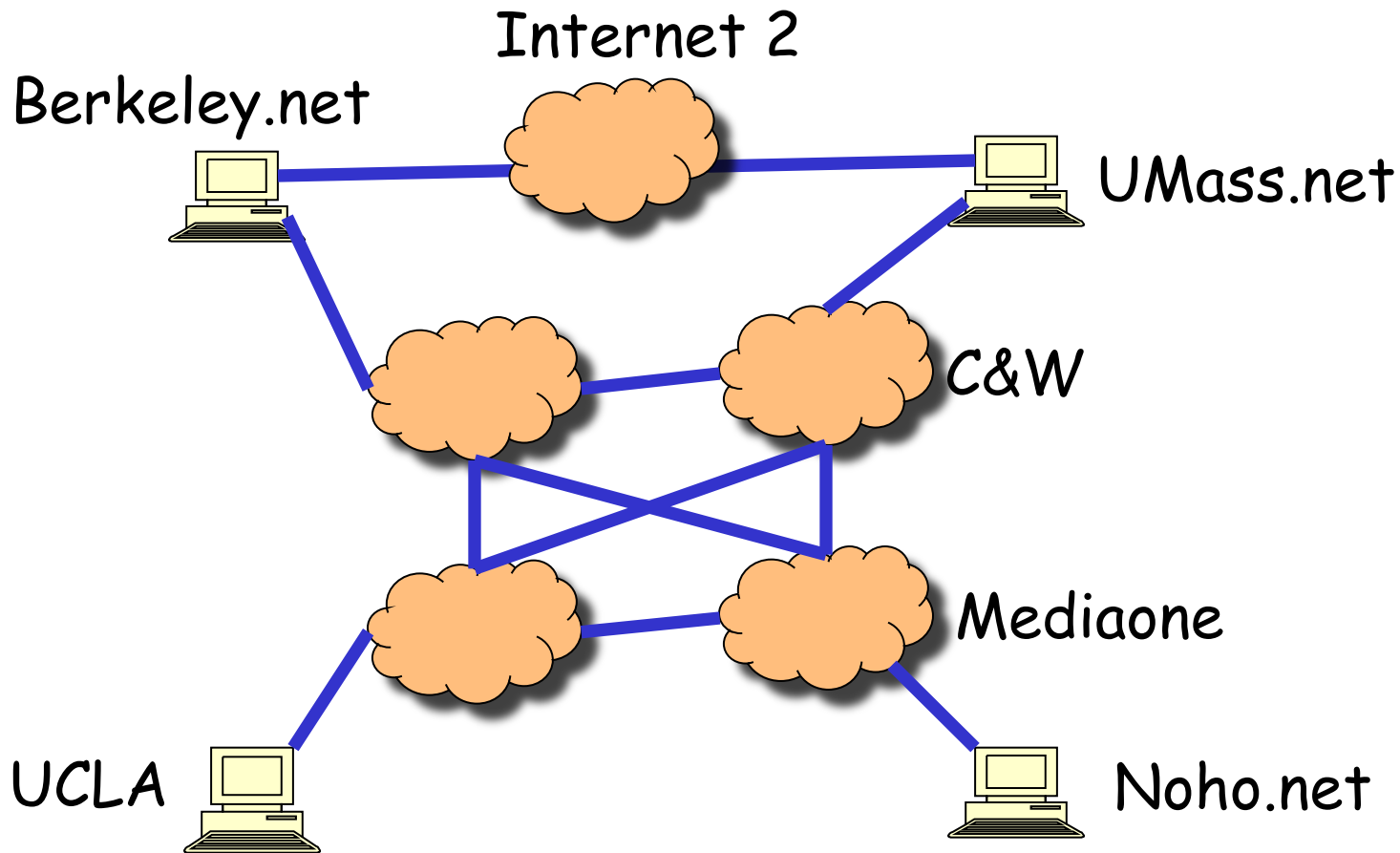
Overlay network

Focus at the application level



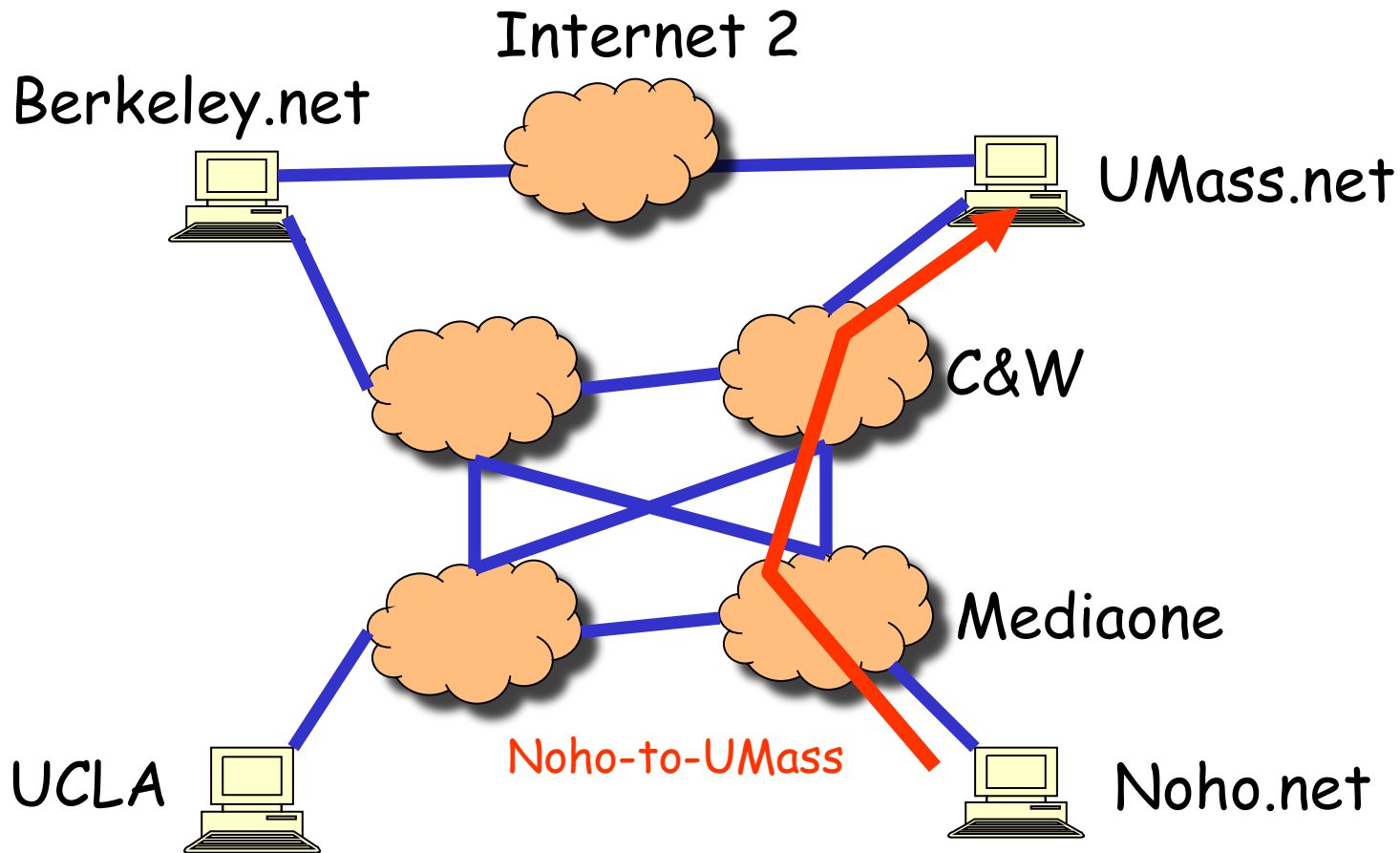
Internet Routing

- r BGP defines routes between stub networks



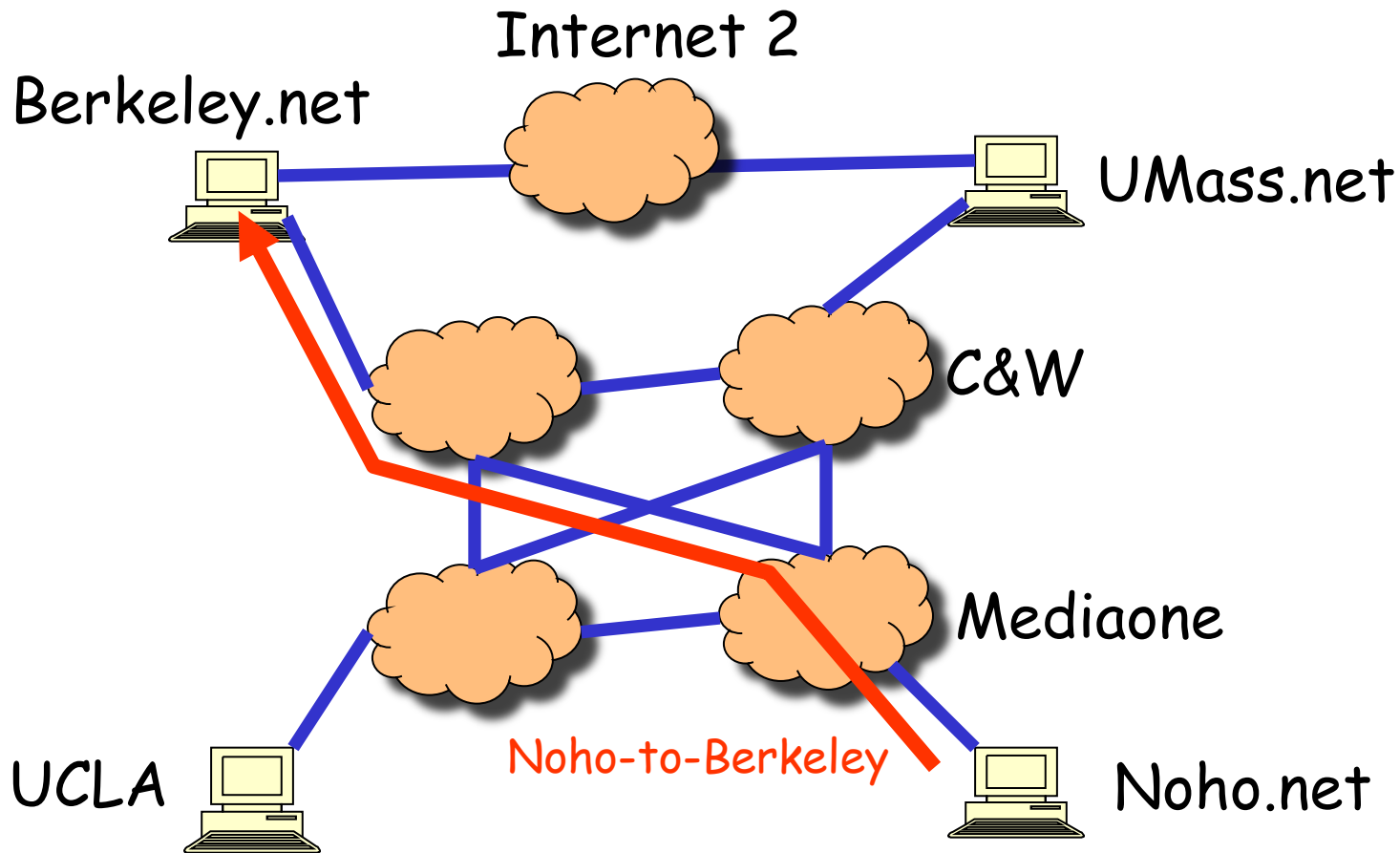
Internet Routing

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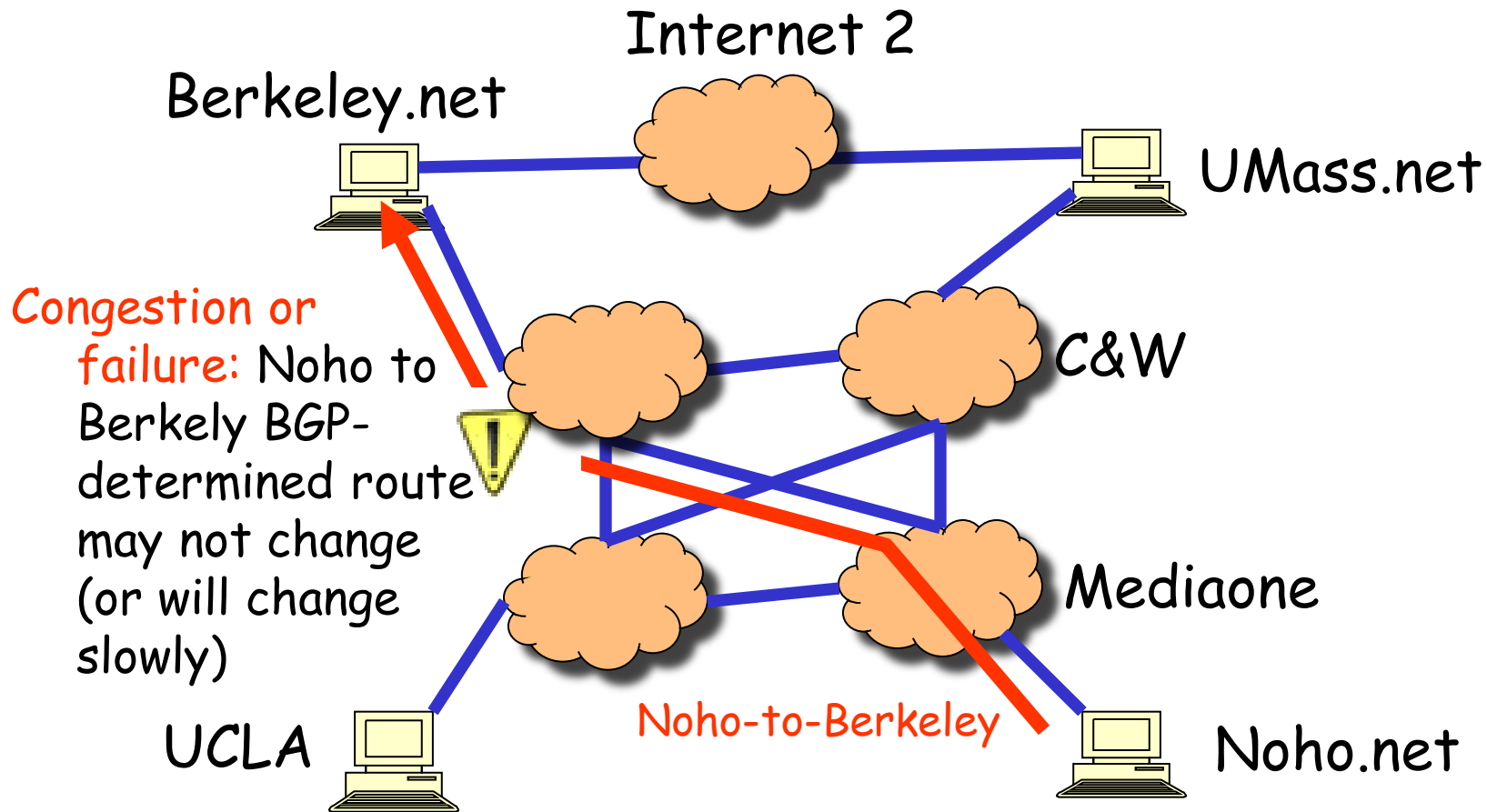


Internet Routing

- r BGP defines routes between stub networks



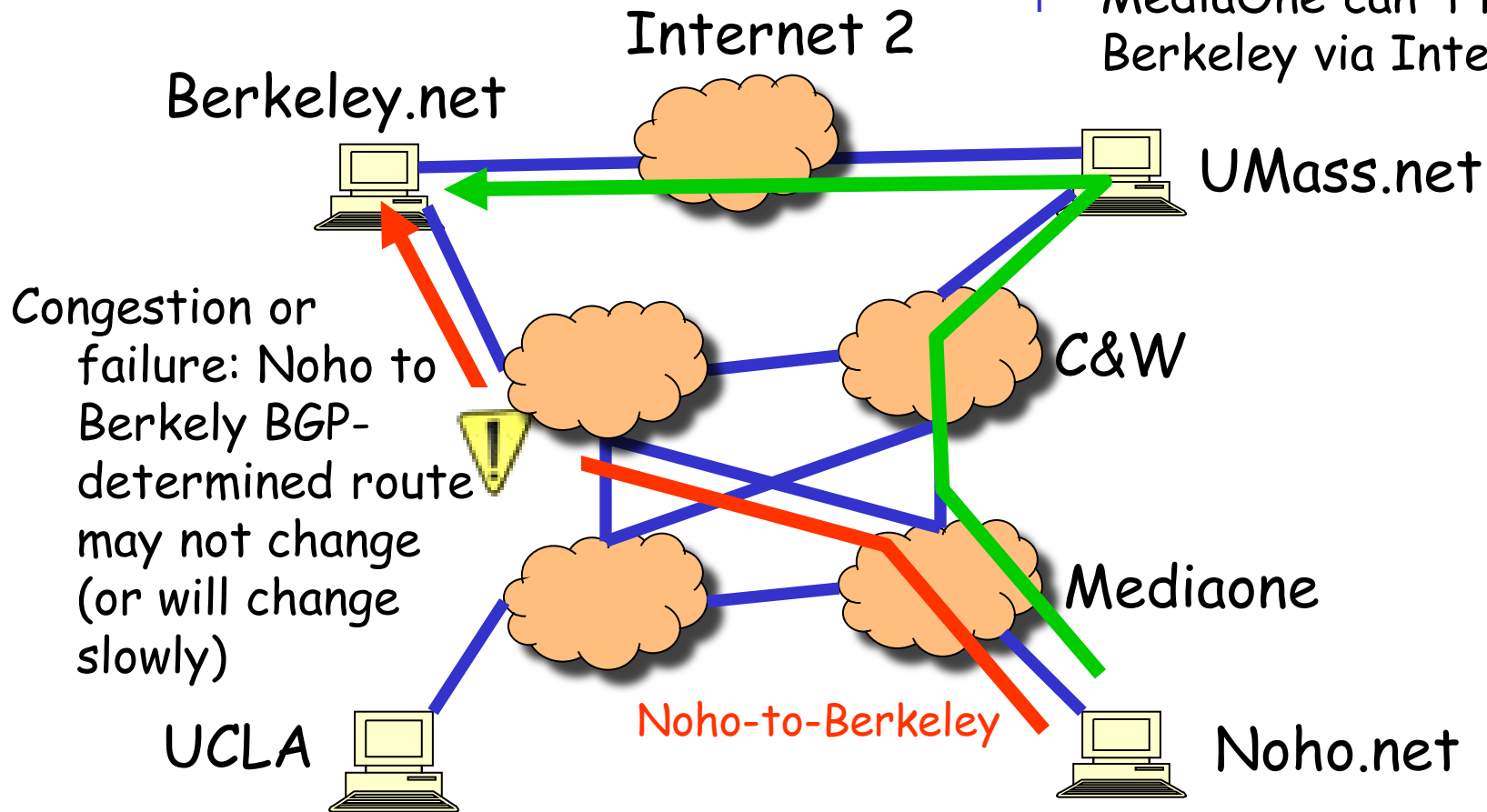
Internet Routing



Internet Routing

Noho to UMass to Berkeley

- r route not visible or available via BGP!
- r MediaOne can't route to Berkeley via Internet2



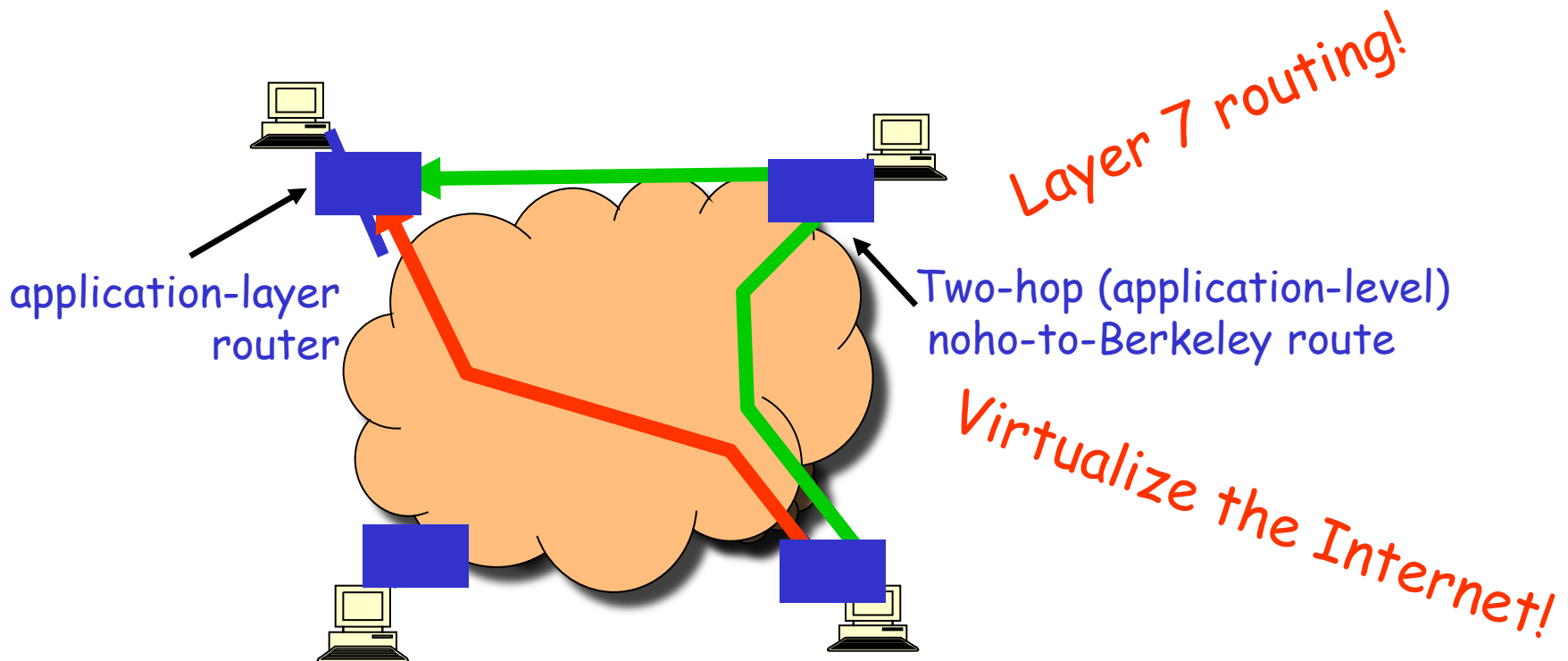
Congestion or failure: Noho to Berkeley BGP-determined route may not change (or will change slowly)

Noho-to-Berkeley

RON: Resilient Overlay Networks

Further reading: <http://nms.csail.mit.edu/ron/>

Premise: by building application overlay network, can increase performance, reliability of routing



RON Experiments

- r measure loss, latency, and throughput with and without RON
- r 13 hosts in the US and Europe
- r 3 days of measurements from data collected in March 2001
- r 30-minute average loss rates
 - m A 30 minute outage is very serious!

An order-of-magnitude fewer failures

30-minute average loss rates

Loss Rate	RON Better	No Change	RON Worse
10%	479	57	47
20%	127	4	15
30%	32	0	0
50%	20	0	0
80%	14	0	0
100%	10	0	0

6,825 “path hours” represented here
12 “path hours” of essentially complete outage
76 “path hours” of TCP outage
RON routed around all of these!
One indirection hop provides almost all the benefit!

RON Research Issues

- how to design overlay networks?
 - Measurement and self-configuration
 - Fast fail-over
 - Sophisticated metrics
 - application-sensitive (e.g., delay versus throughput) path selection
- effect of RON on underlying network
 - If everyone does RON, are we better off?
 - Interacting levels of control (network- and application-layer routing)

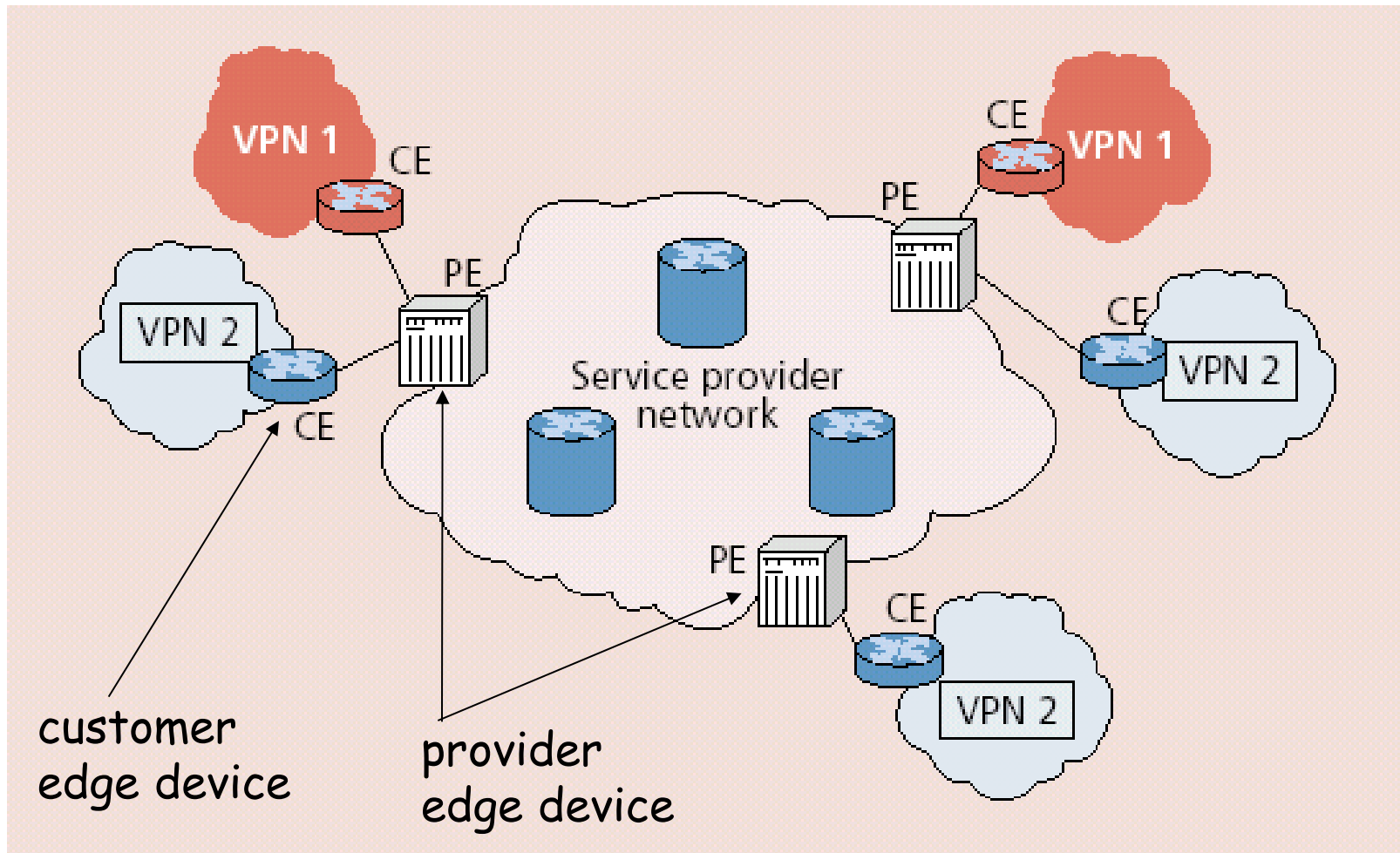
Virtual Private Networks (VPN)

VPNs

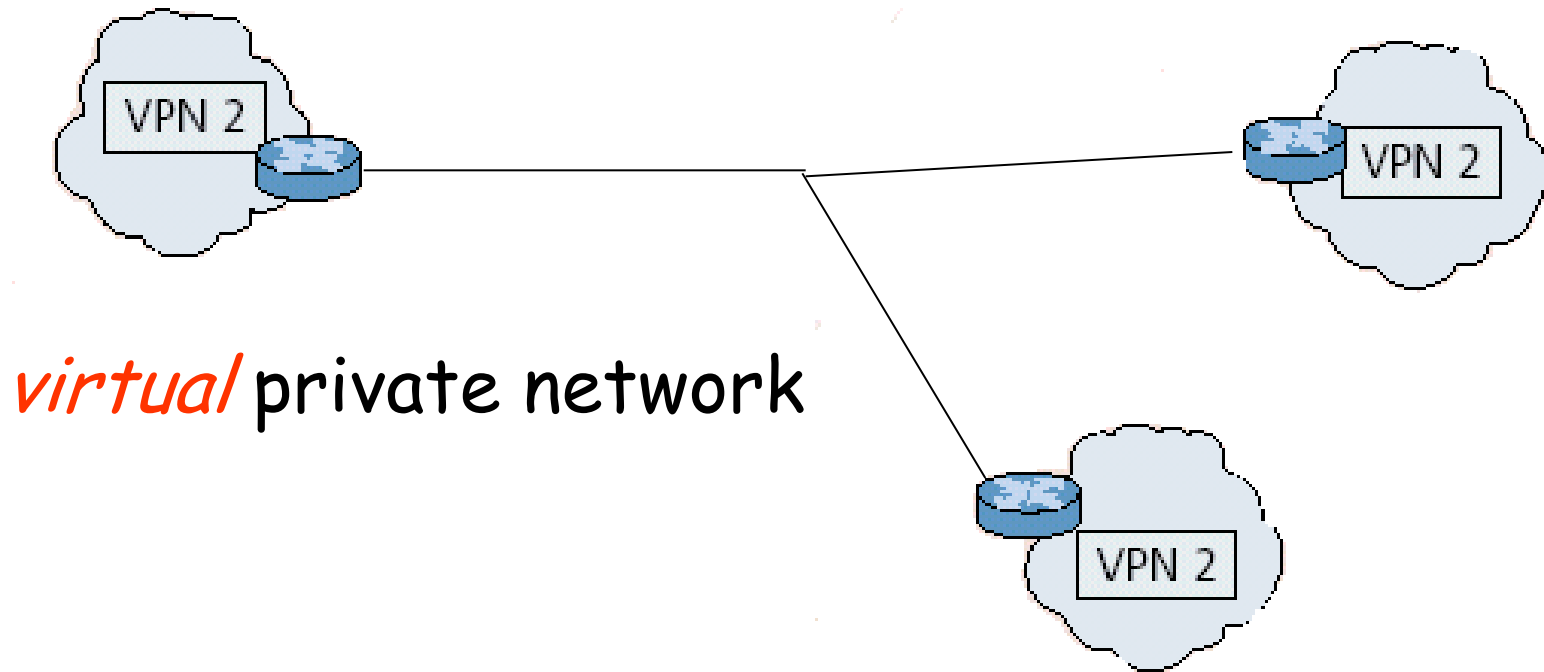
Networks perceived as being private networks by customers using them, but built over shared infrastructure owned by service provider (SP)

- r SP infrastructure:
 - m backbone
 - m provider edge devices
- r Customer:
 - m customer edge devices (communicating over shared backbone)

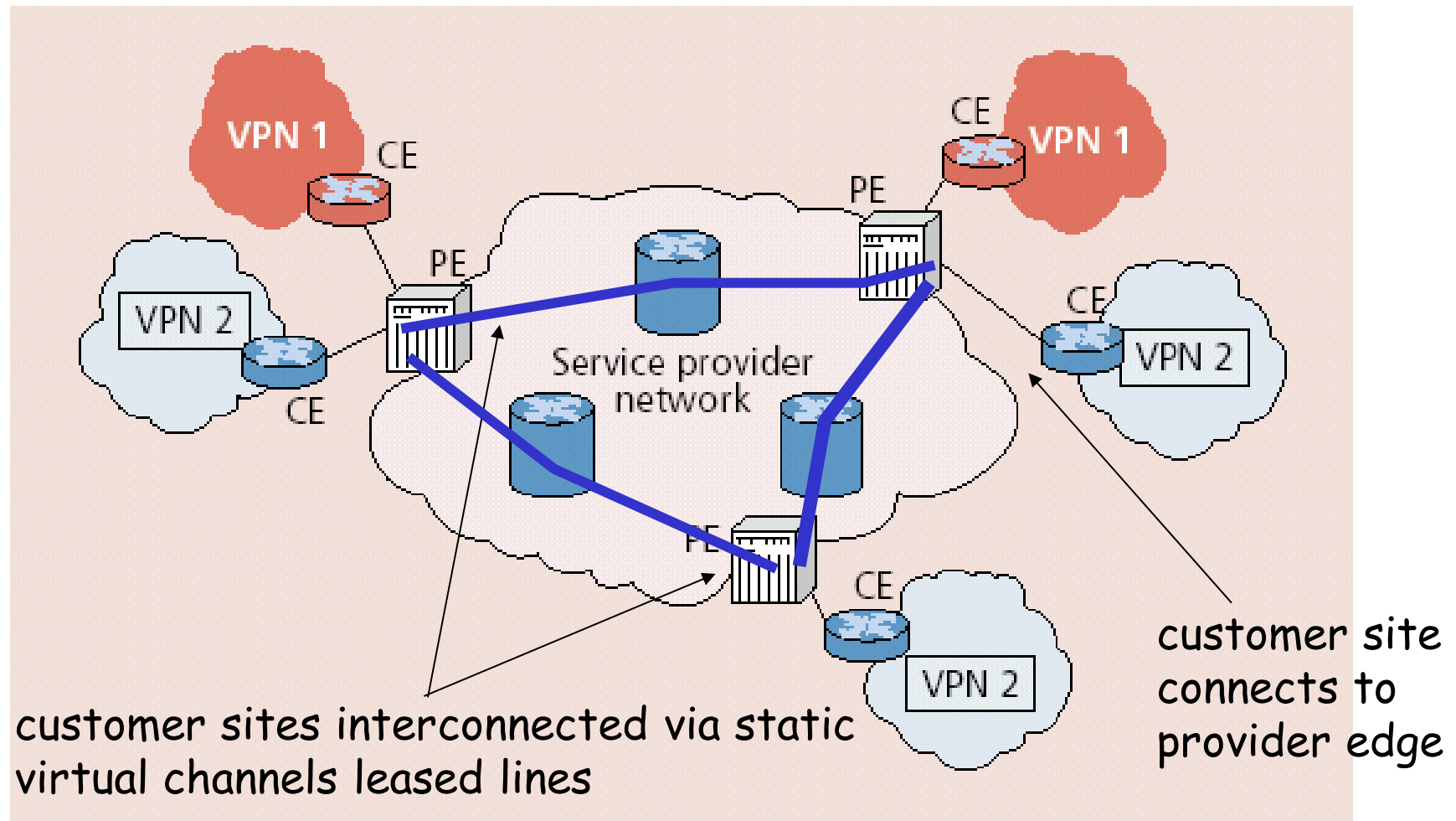
VPN reference architecture



VPN: logical view

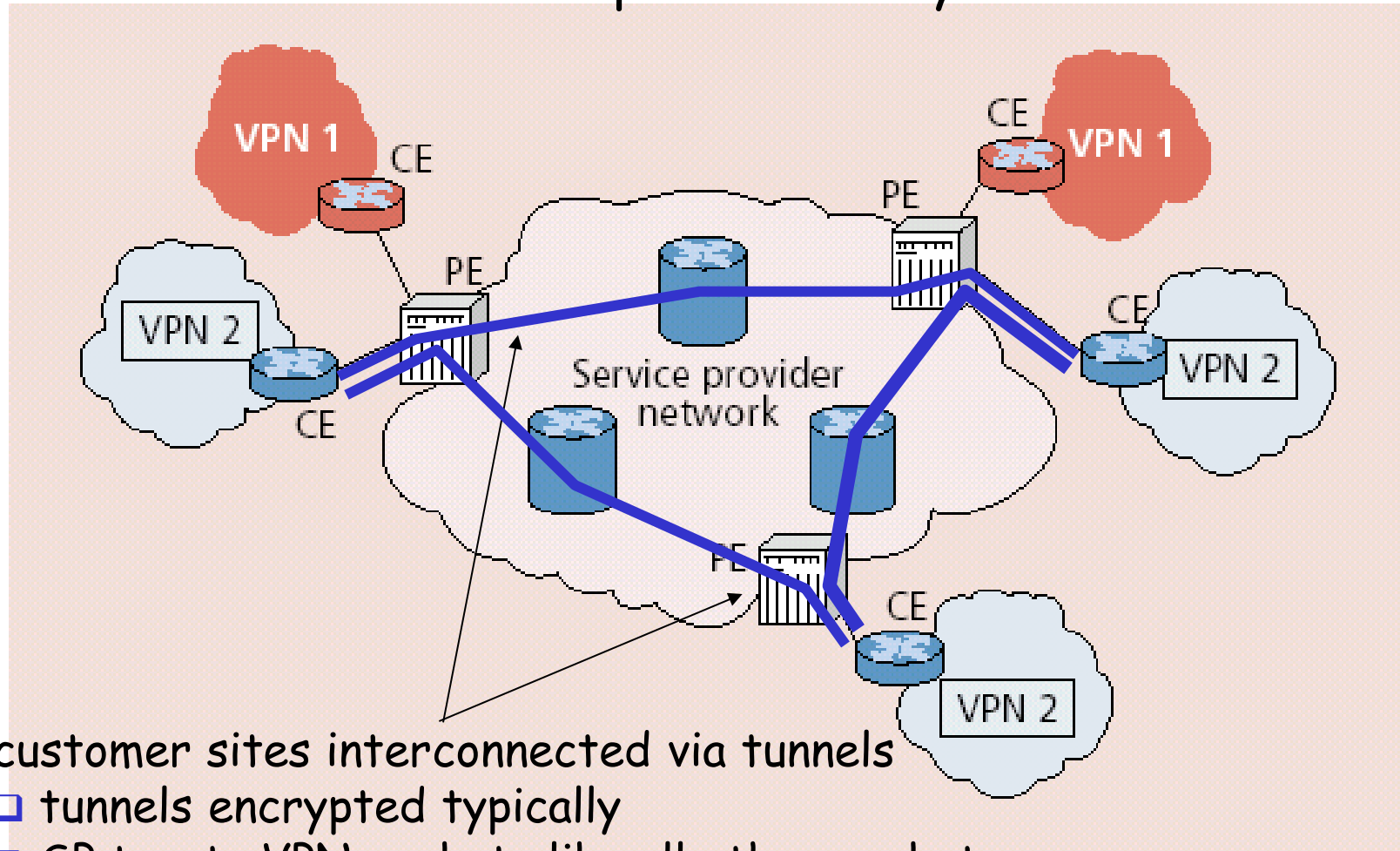


Leased-line VPN



Customer premise VPN

- All VPN functions implemented by customer



- customer sites interconnected via tunnels
- tunnels encrypted typically
- SP treats VPN packets like all other packets

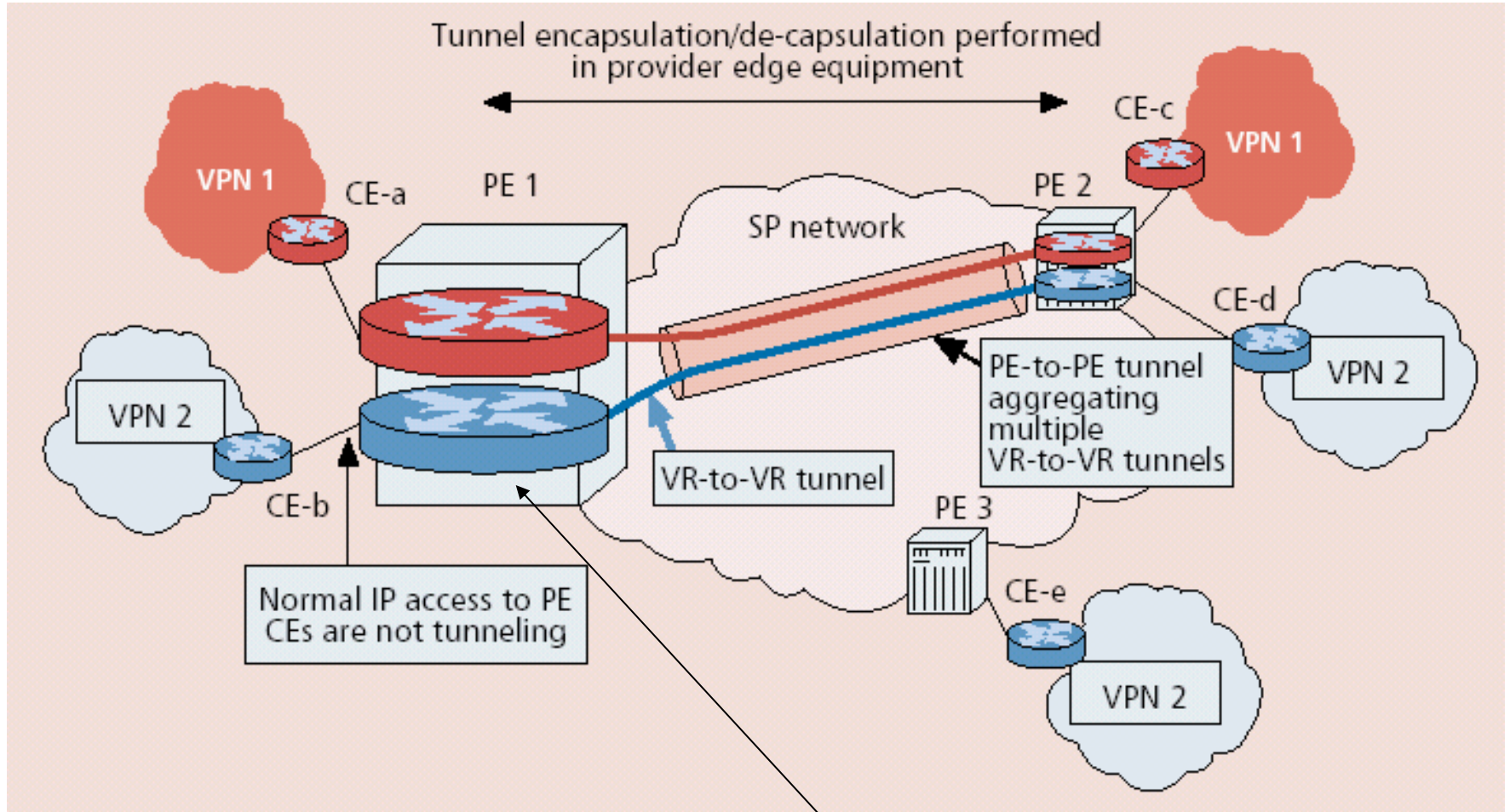
Drawbacks

- r Leased-line VPN: configuration costs, maintenance by SP: long time, much manpower
- r CPE-based VPN: expertise by customer to acquire, configure, manage VPN

Network-based VPN

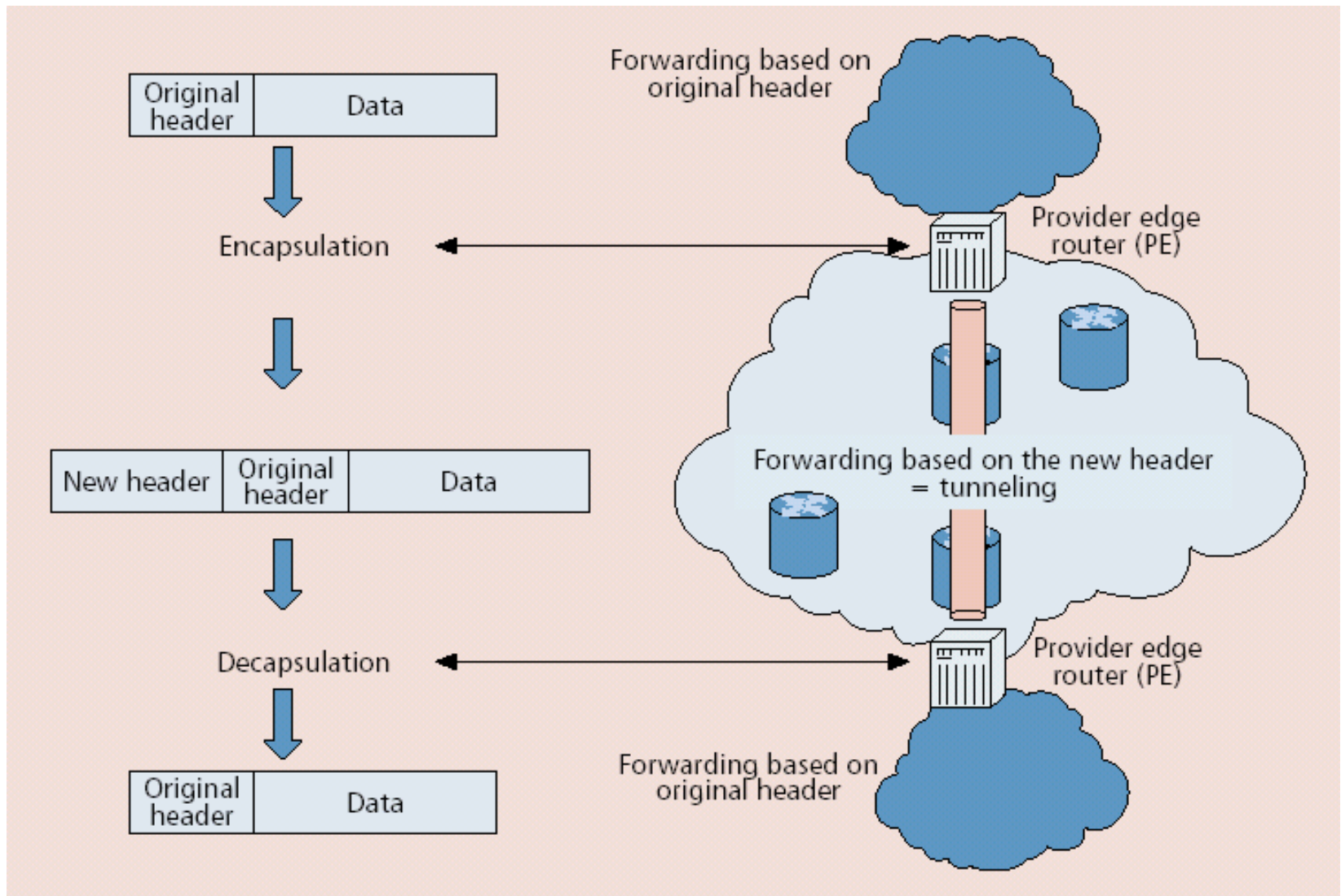
- r customer's routers connect to SP routers
- r SP routers maintain separate (independent) IP contexts for each VPN
 - m sites can use private addressing
 - m traffic from one vpn can not be injected into another

Network-based Layer 3 VPNs



multiple virtual routers
in single provider edge device

Tunneling



VPNs: why?

- r Privacy
- r security
- r works well with mobility (looks like you are always at home)
- r cost: many forms of newer VPNs are cheaper than leased line VPNs
 - m ability to share at lower layers even though logically separate means lower cost
 - m exploit multiple paths, redundancy, fault-recovery in lower layers
 - m Need isolation mechanisms to ensure resources shared appropriately
- r abstraction and manageability: all machines with addresses that are “in” are trusted no matter where they are

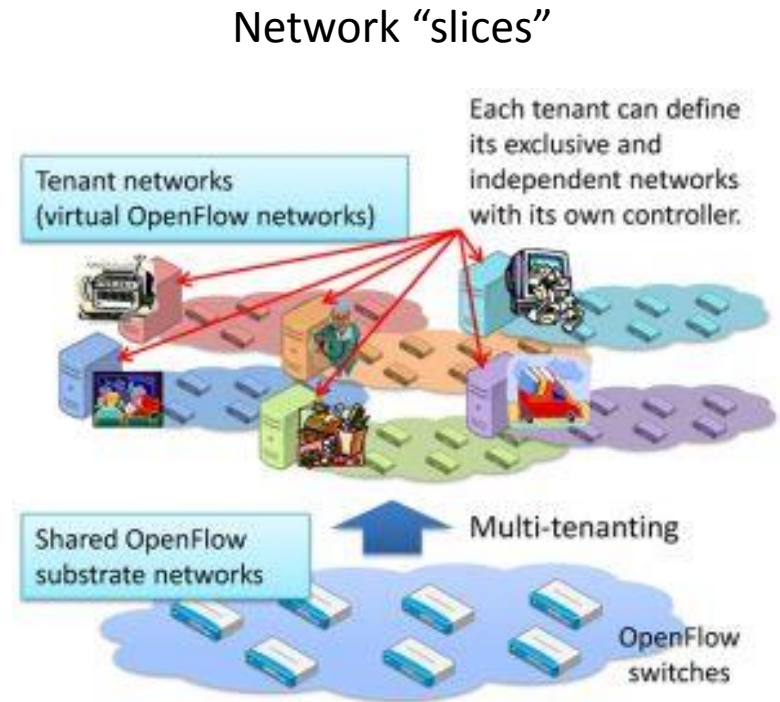
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FlowVisor

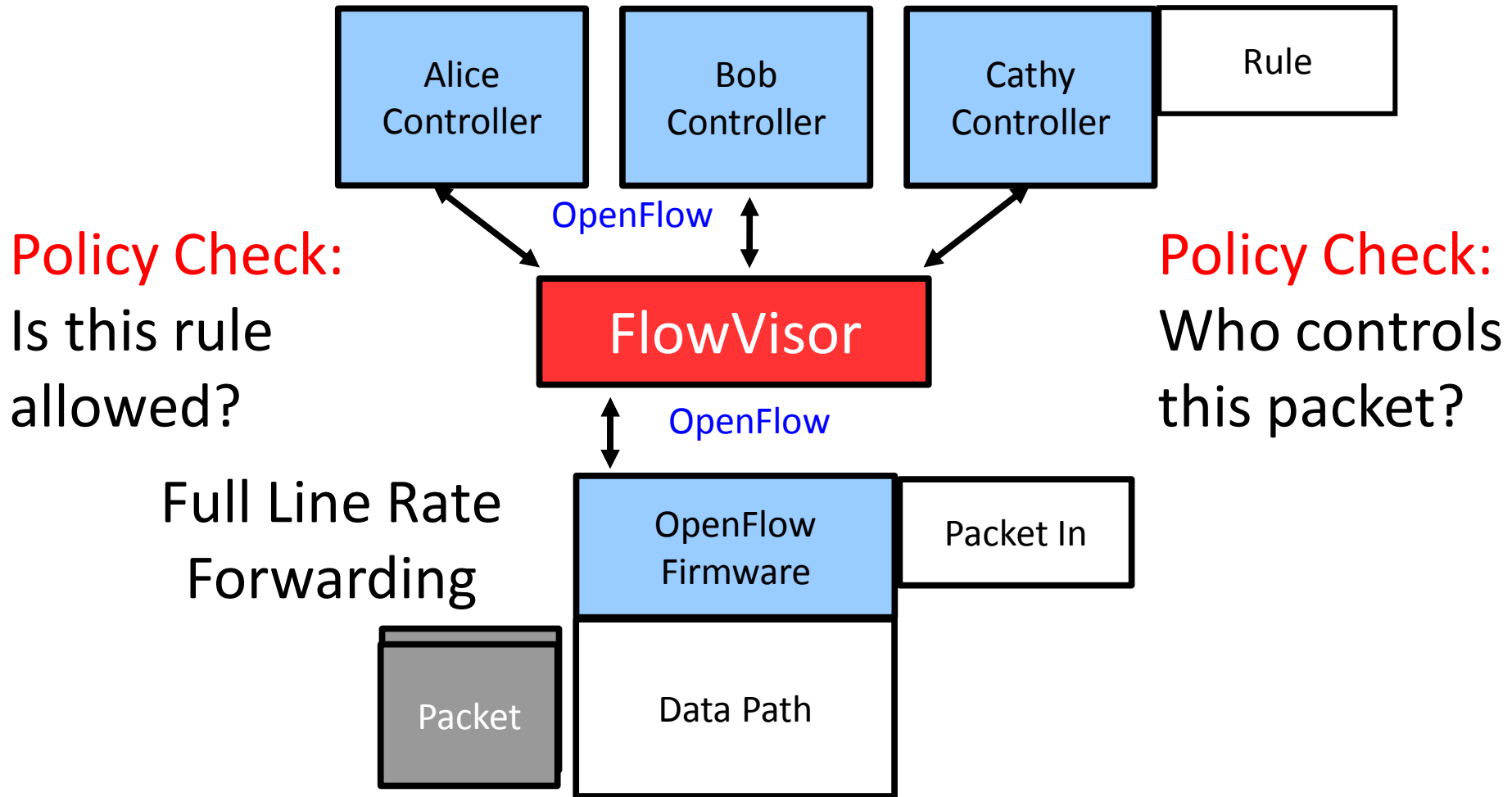
<https://github.com/OPENNETWORKINGLAB/flowvisor/wiki>

- Transparent OpenFlow proxy between switches and controllers
- Creates network “slices” which are managed by different controllers
- Enforces isolation between slices



Source: <http://www.nict.go.jp/en/press/2013/04/26-1.html>

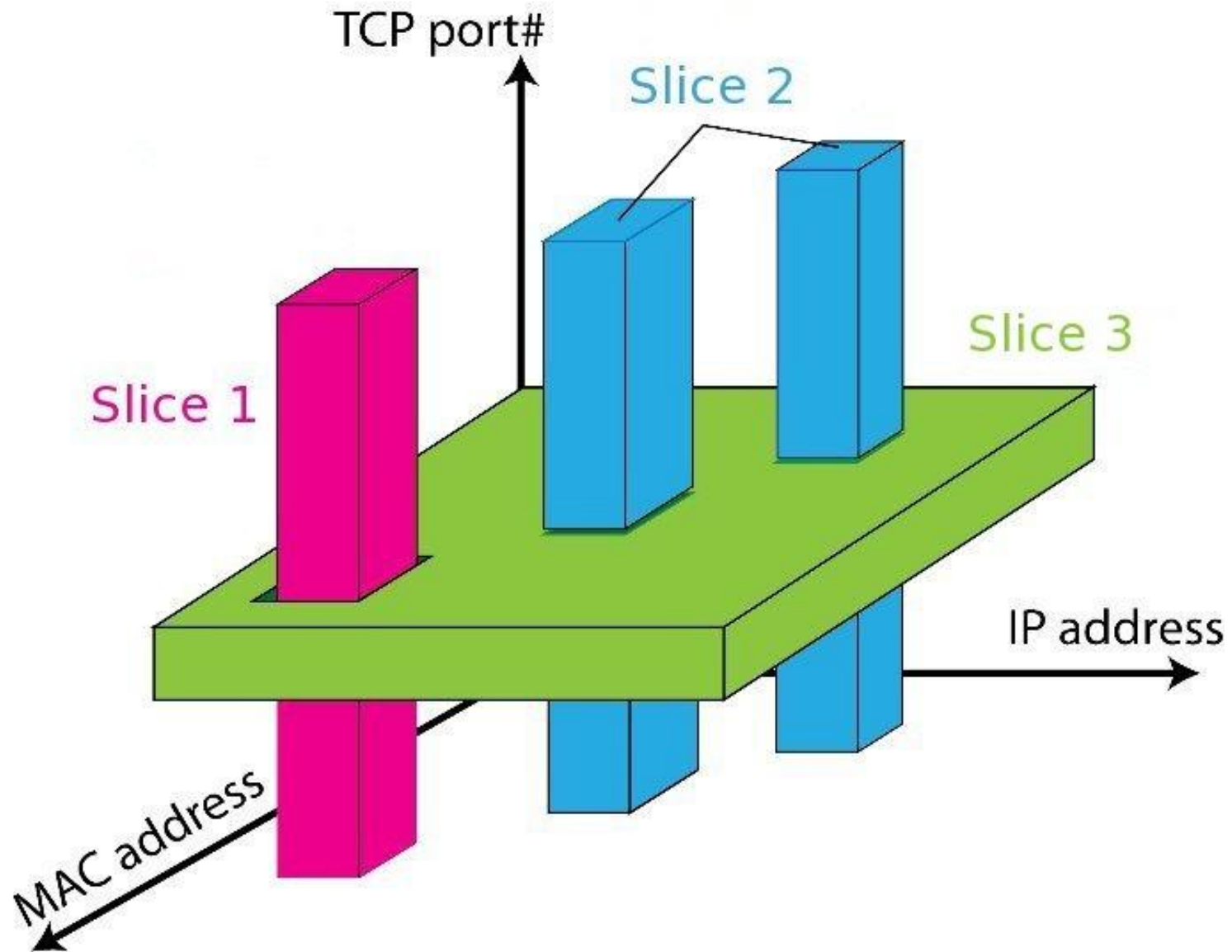
FlowVisor Message Handling



Policy: Limits Slice Resources

- FlowSpace: which packets does the slice control?
- Link bandwidth
- Number of flow table rules
- Fraction of switch/router CPU
- Topology (subgraph)

FlowSpace: Maps Packets to Slices



FlowVisor Deployment: Stanford

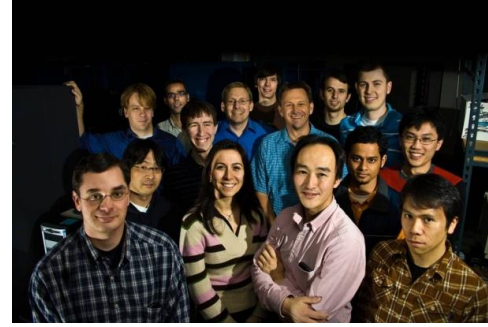
- Real production network
 - 15 switches, 35 APs
 - 25+ users
 - Several years of use
- Same physical network hosts Stanford demos
 - 7 different demos

See demos in

<http://archive.openflow.org/videos/>

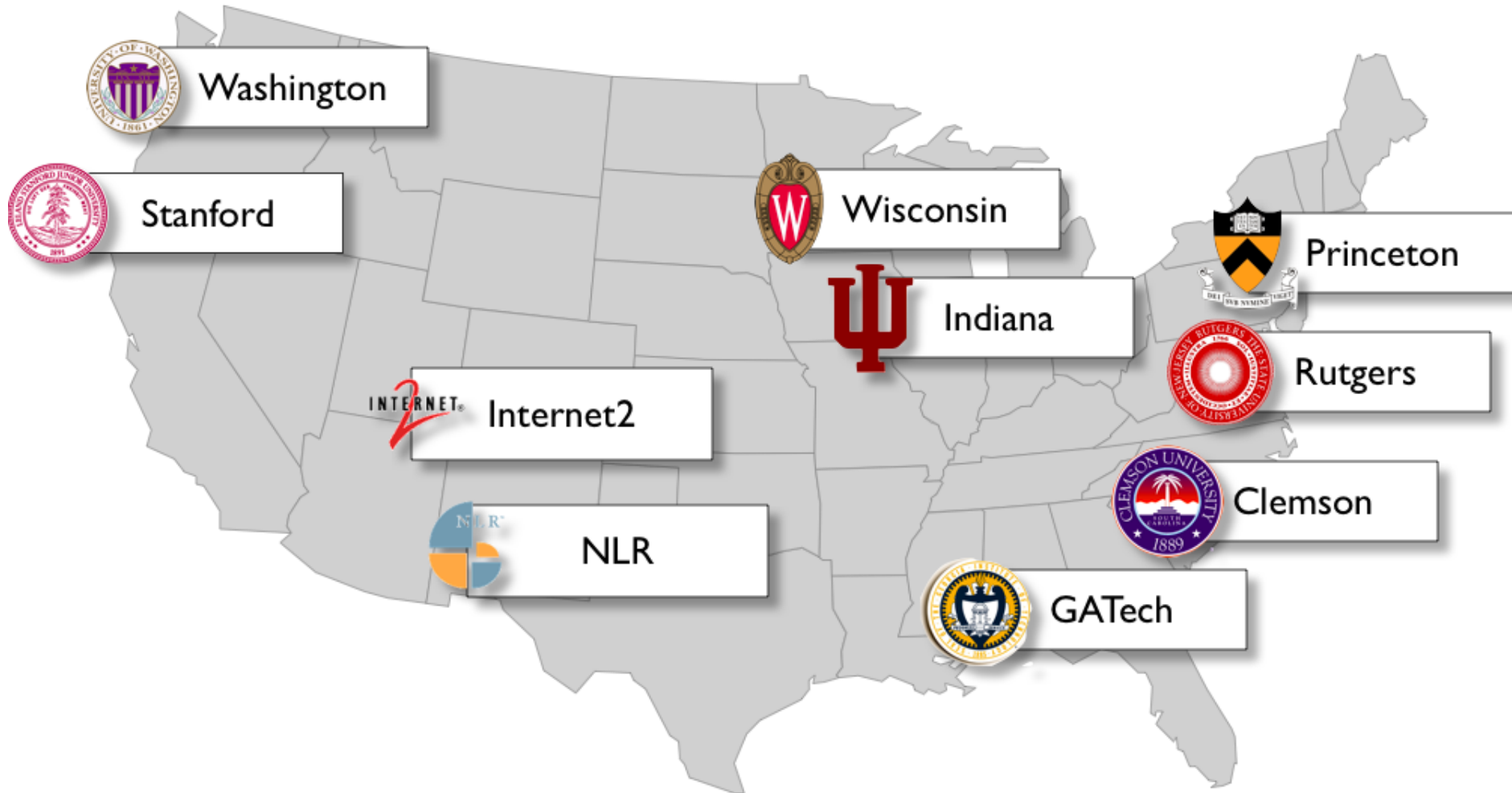


Real User Traffic: Opt-In



- Allow users to Opt-In to services in real-time
 - Users can delegate control of individual flows to slices
 - Add new FlowSpace to each slice's policy
- Example:
 - "Slice 1 will handle my HTTP traffic"
 - "Slice 2 will handle my VoIP traffic"
 - "Slice 3 will handle everything else"

FlowVisor Deployments: GENI Testbed



GENI stands for Global Environment for Network Innovations

OFELIA Testbed



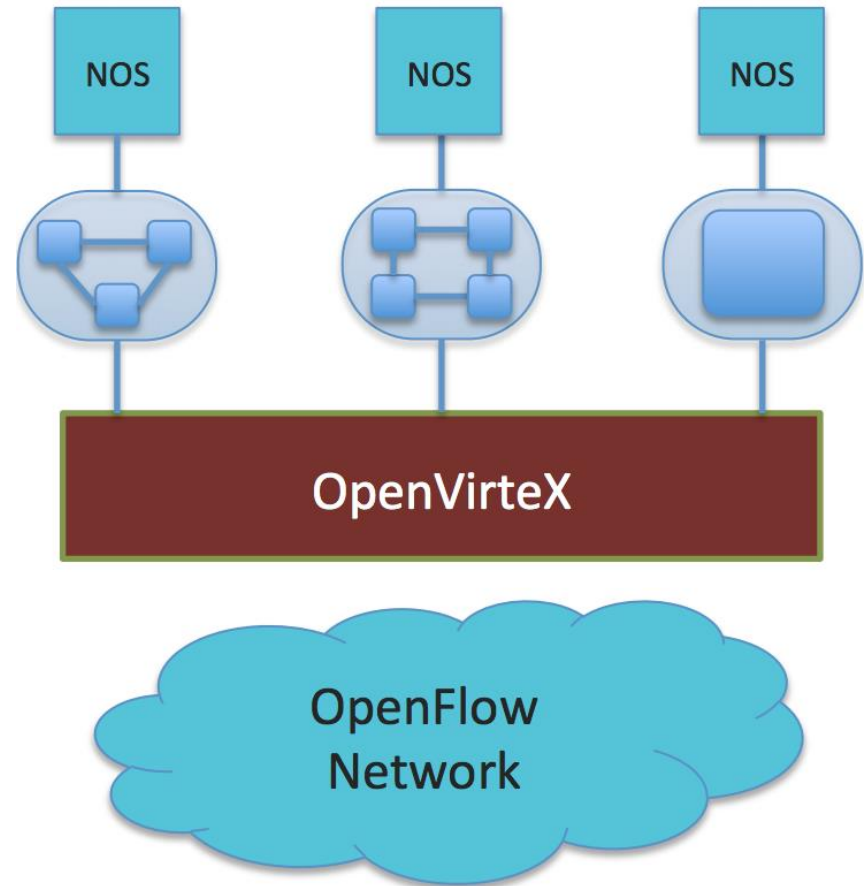
- TU Berlin
- IBBT, Belgium
- ETH Zurich
- i2CAT, Spain
- UNIVBRIS, UK
- CNIT, Italy
- CREATE-NET, Italy
- UFU, Brasil
- CTTC, Spain

<http://www.fp7-ofelia.eu/>

OpenVirteX (OVX)

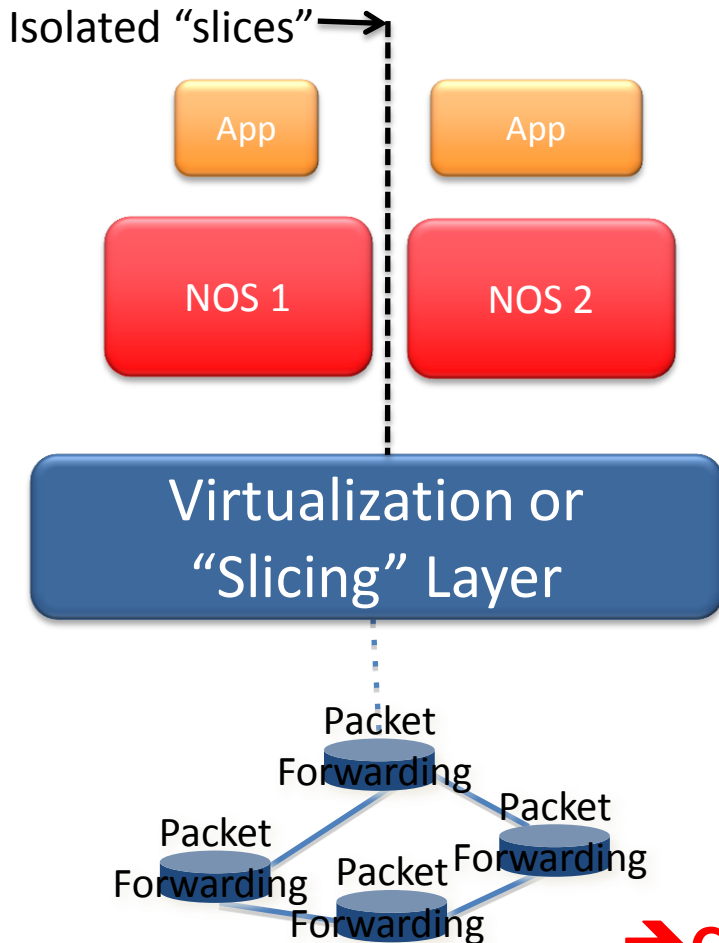
<http://www.openvirtex.org/>

- Slicing like FlowVisor
- Address space virtualization
 - vnets can use same addresses
 - inserts tags to identify slices
- Custom topologies

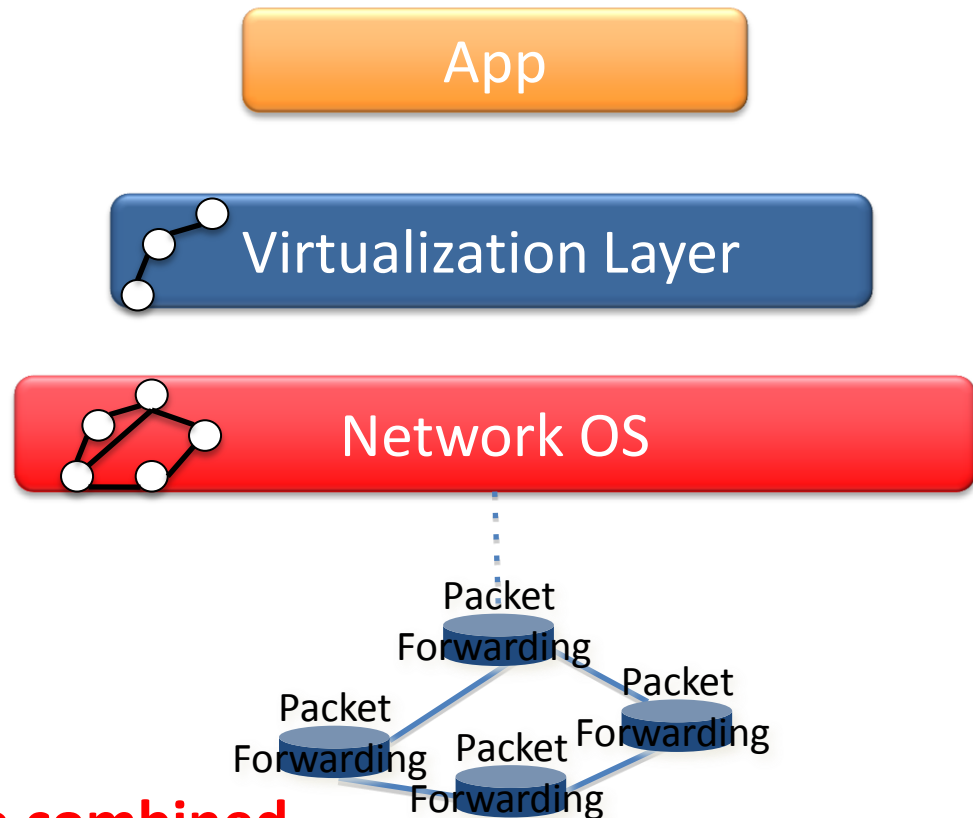


Underlay vs. Overlay Vnets

Underlay approach:
Slicing (e.g. FlowVisor)



Overlay approach:
App-specific topology abstraction



→ **Can be combined**

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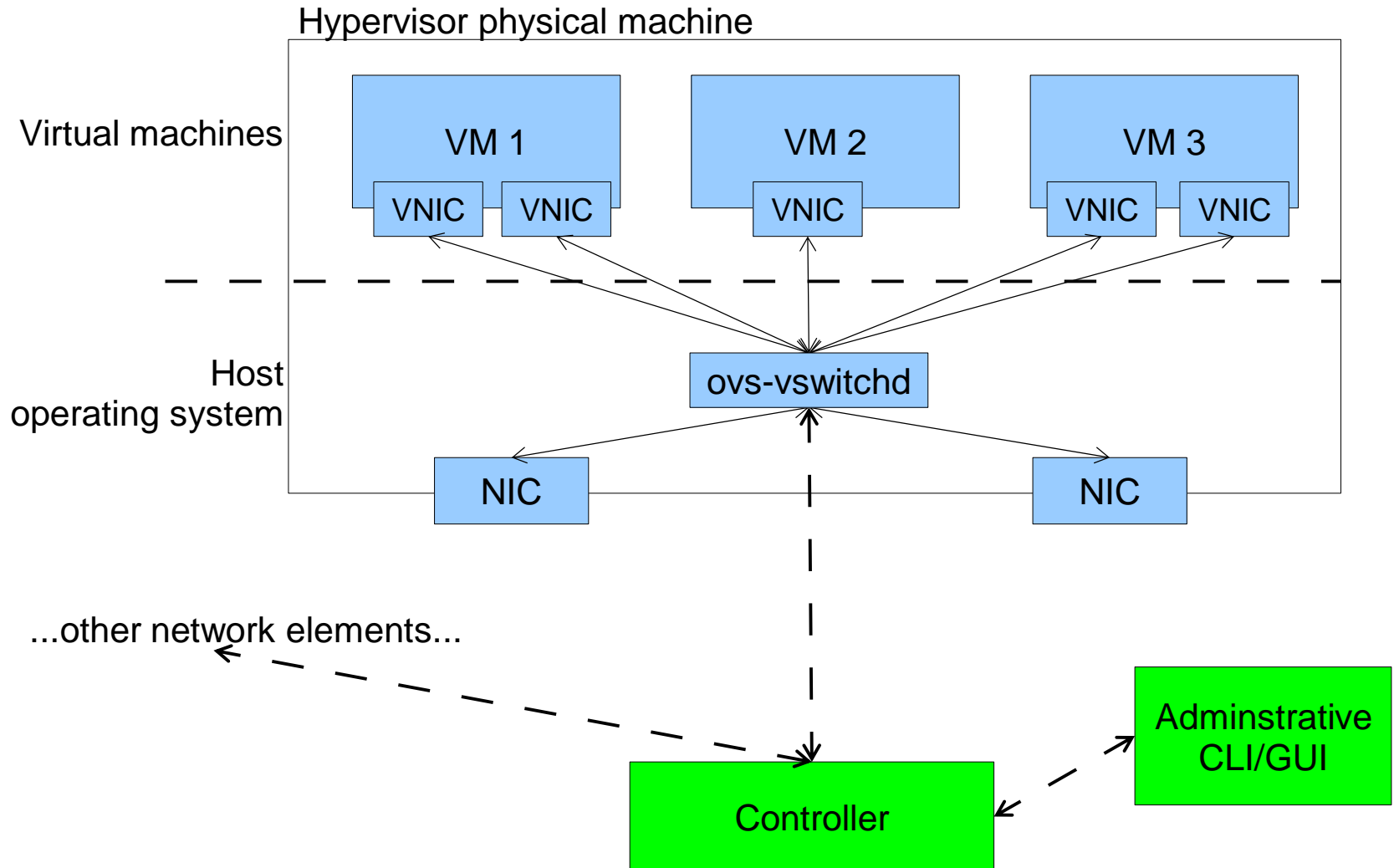
Open vSwitch (OVS)

<http://openvswitch.org>

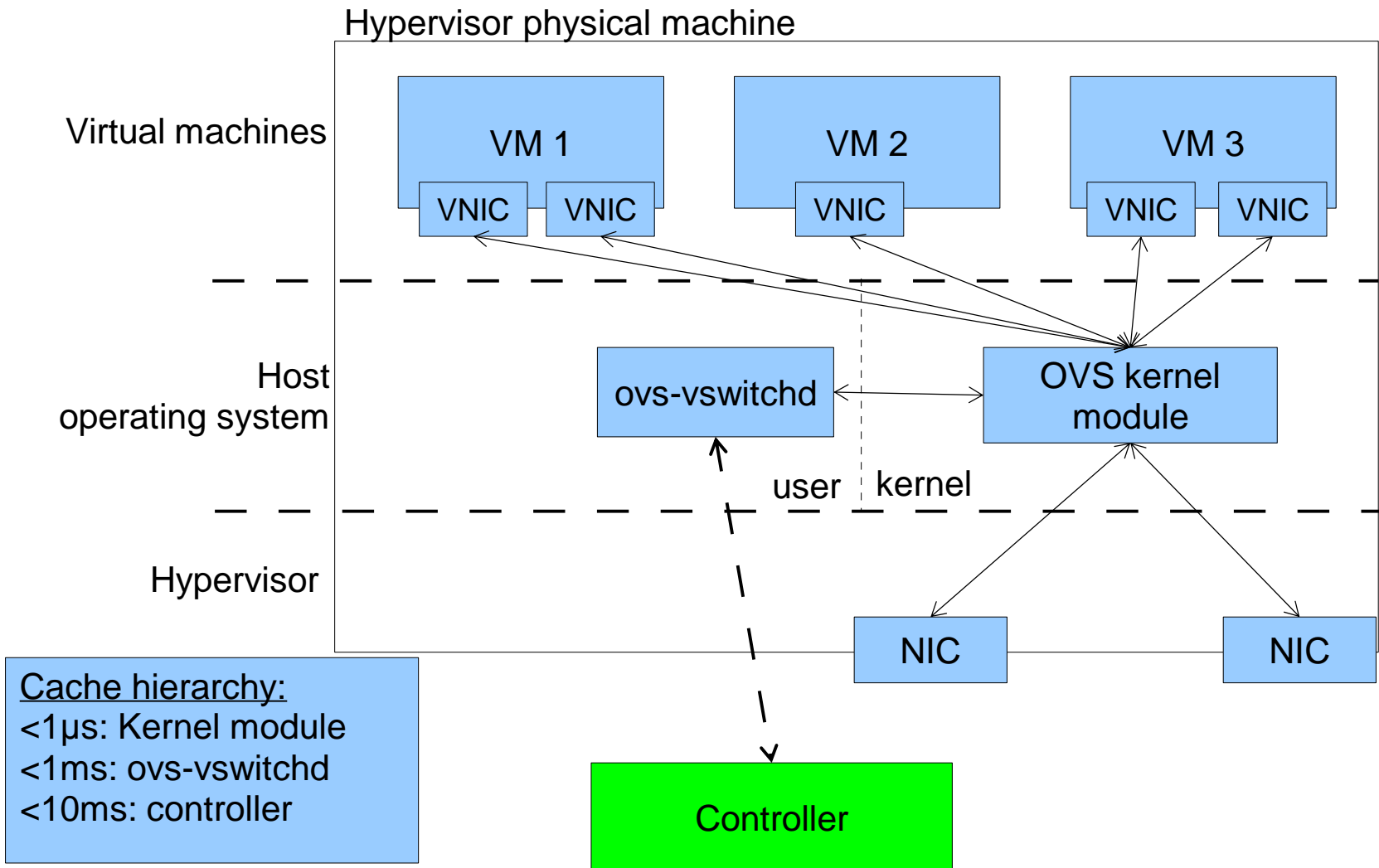
- Open source switch for hardware virtualization
- Supported by: Xen, KVM, VirtualBox, OpenStack, OpenNebula, etc.
- Runs within the hypervisor or standalone
- Comes with Linux kernel

Open vSwitch: Design Overview

ovs-vswitchd: The Open vSwitch daemon manages and controls OVS instances on the local machine



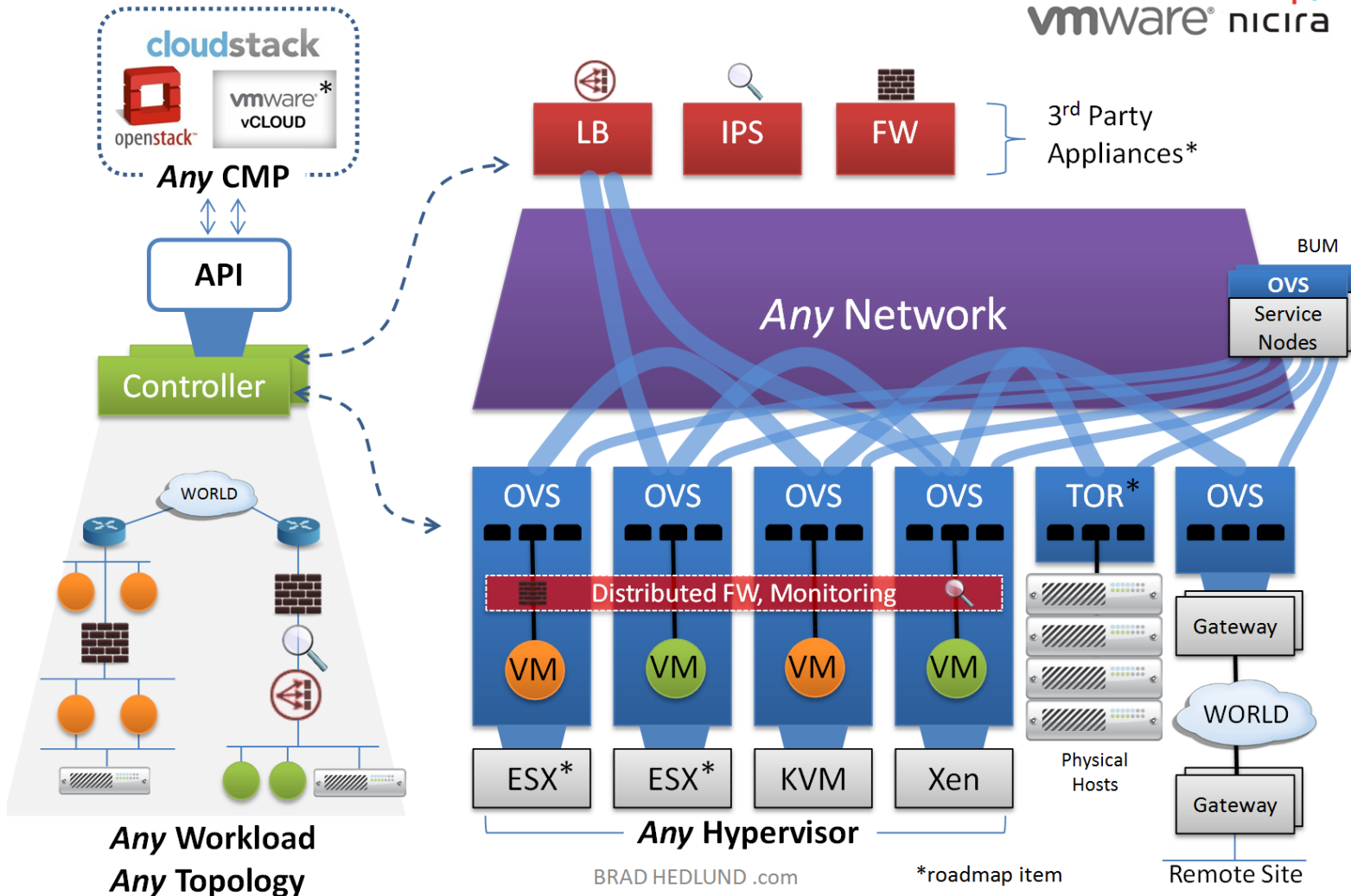
Open vSwitch: Cache Hierarchy



Challenges with Virtual Switches

- **Feature Heterogeneity:** Cannot use advanced hardware features for load balancing and traffic shaping of physical switches
- **Increased latency and decreased throughput:** The hypervisor adds overhead
- **More switches to manage**
- **Large broadcast domains** resulting from VLAN trunking

Network Virtualization Platform



OVS integral part of NVP solution:

- Core does simple forwarding
- Edge does middlebox functions

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Ευρωπαϊκό Κοινωνικό Ταμείο



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ΕΙΔΙΚΗ ΥΠΗΡΕΣΙΑ ΔΙΑΧΕΙΡΙΣΗΣ

Με τη συγχρηματοδότηση της Ελλάδας και της Ευρωπαϊκής Ένωσης



Ευρωπαϊκό Κοινωνικό Ταμείο

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